



Dipartimento di Energetica

**Strumenti  
e metodi di misura  
per l'acustica e le vibrazioni**  
*Seminario in ricordo di  
Eugenio Mattei*  
Ancona, 21 settembre 2008

# **La misura della risposta all'impulso per la caratterizzazione di sistemi acustici e vibrazionali**

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# Time Line

## The Past

- Traditional time-domain measurements with pulsive sounds and omnidirectional transducers
- MLS and TDS methods for electroacoustical measurements

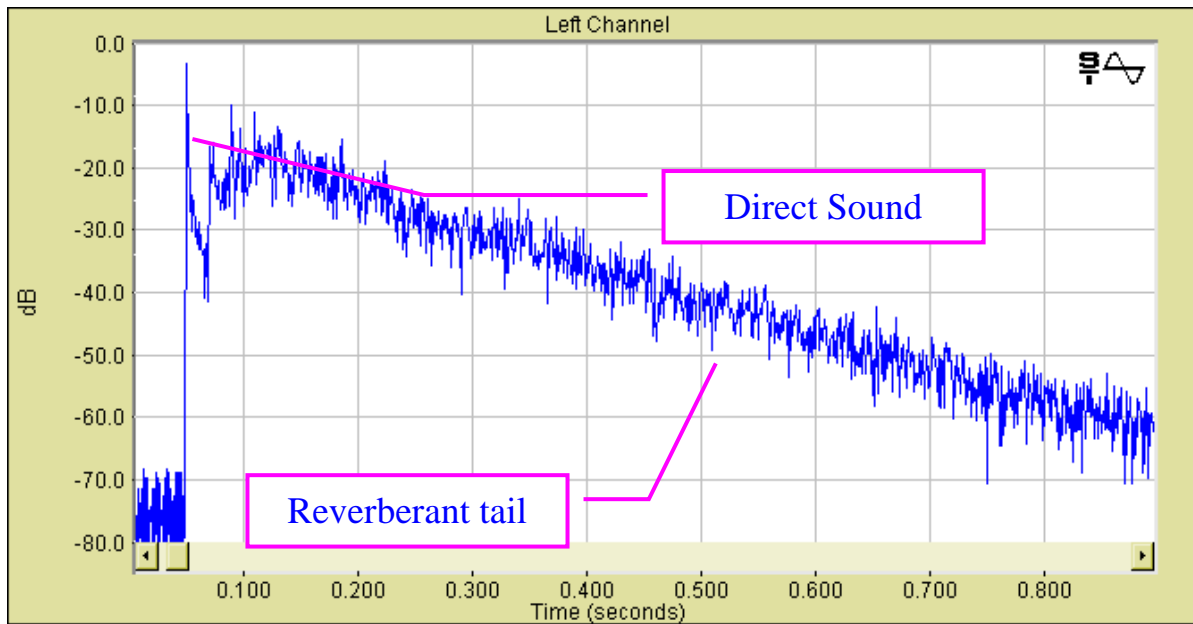
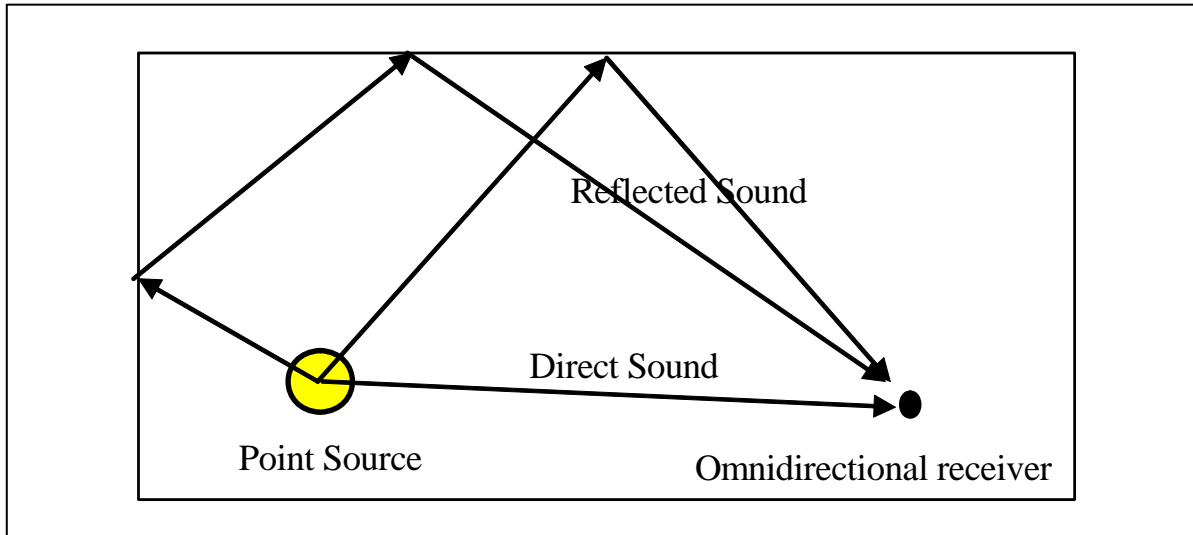
## The Present

- Electroacoustical measurements employing the Exponential Sine Sweep method (ESS)
- Capturing spatial information with multichannel microphones
- Post processing of measured IRs for computing acoustical parameters and for auralization



# The Past

# Starting point: room impulse response



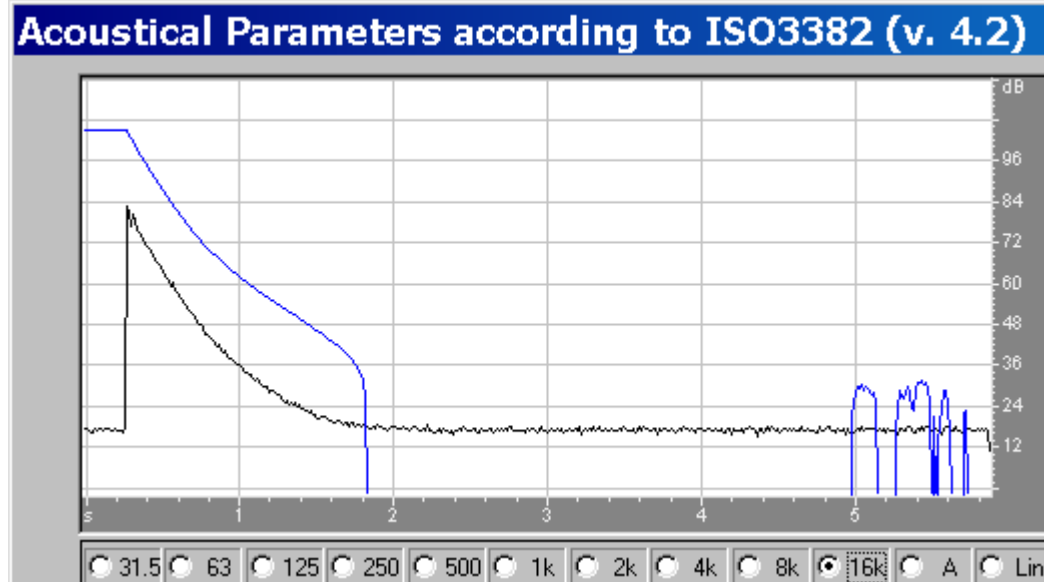
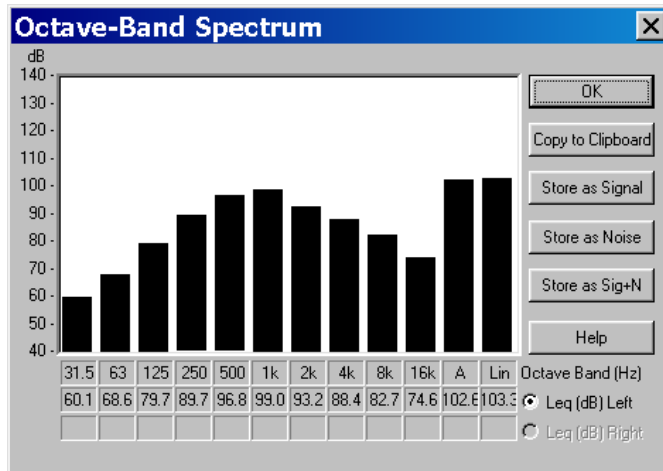
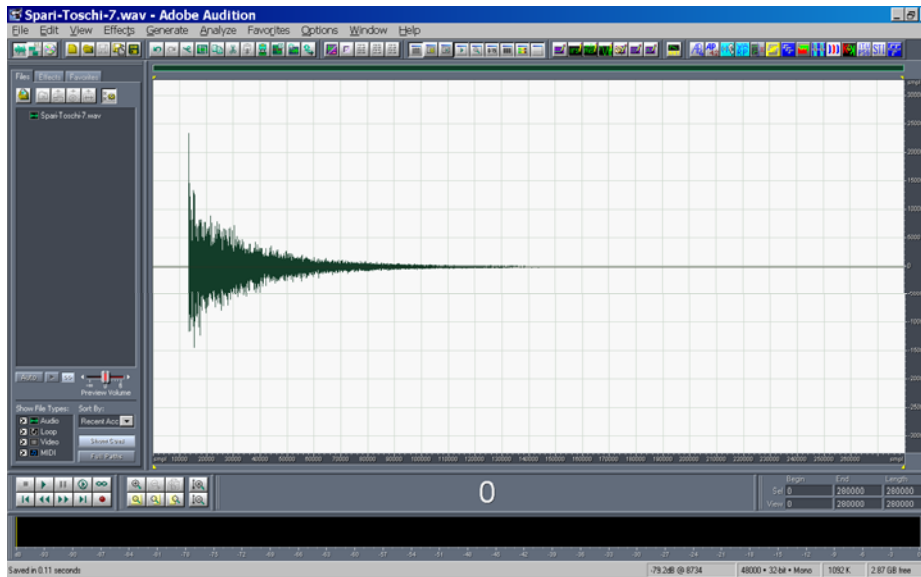
# Traditional measurement methods



- Pulsive sources: balloons, blank pistol



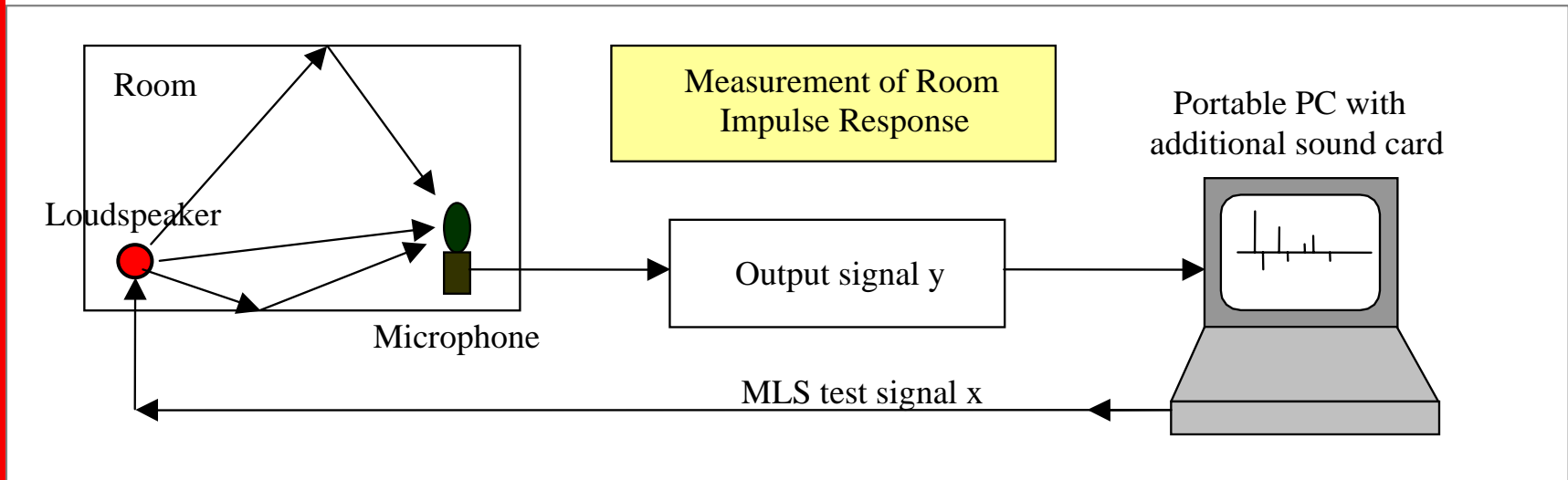
# Example of a pulsive impulse response



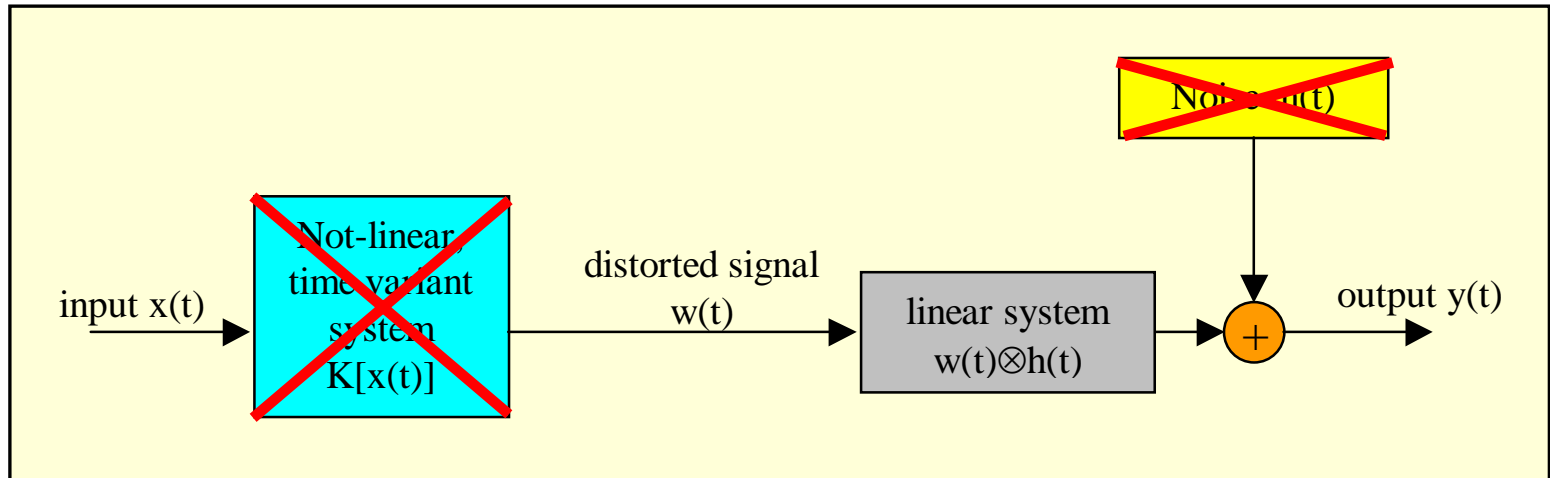




# Loudspeaker as sound source



- A loudspeaker is fed with a special test signal  $x(t)$ , while a microphone records the room response
- A proper deconvolution technique is required for retrieving the impulse response  $h(t)$  from the recorded signal  $y(t)$



- The desired result is the linear impulse response of the acoustic propagation  $h(t)$ . It can be recovered by knowing the test signal  $x(t)$  and the measured system output  $y(t)$ .
- It is necessary to exclude the effect of the not-linear part  $K$  and of the background noise  $n(t)$ .

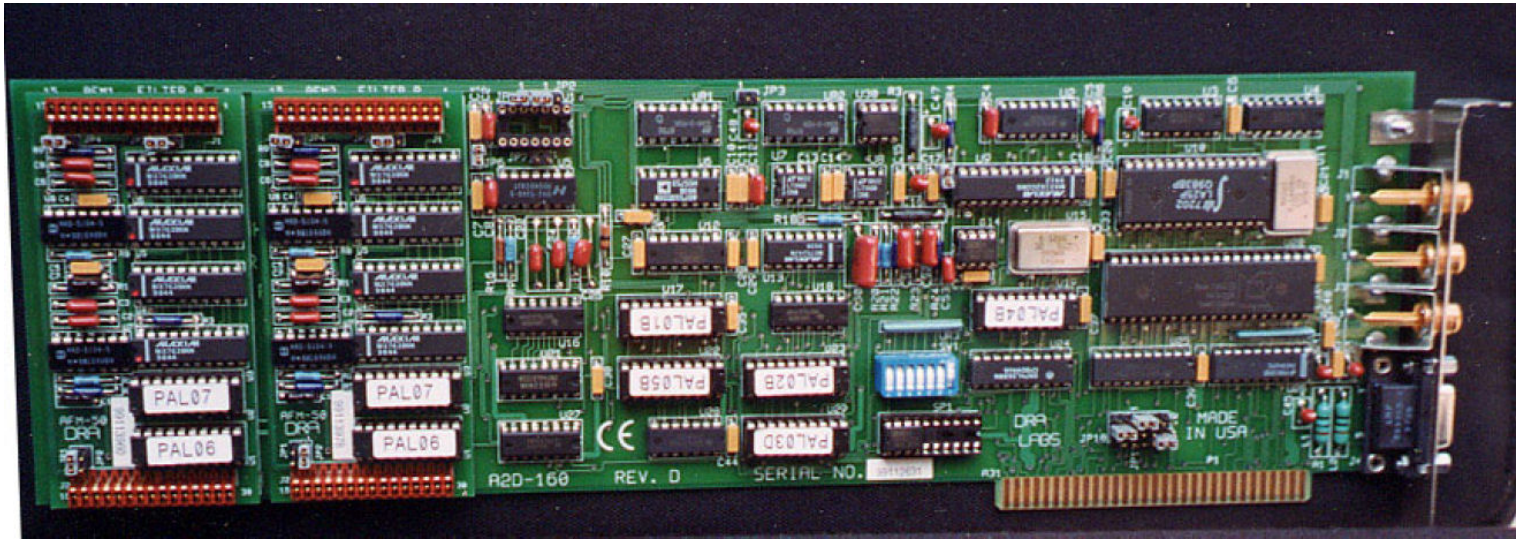




# Electroacoustical methods

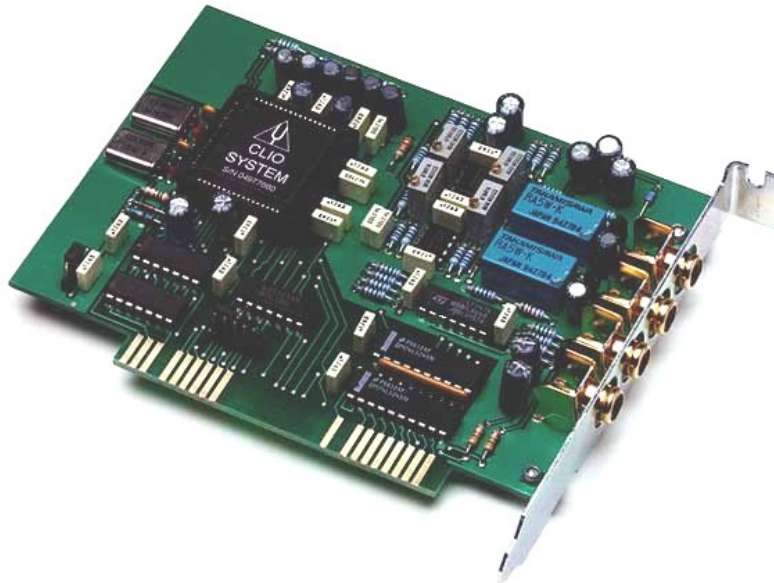
- **Different types of test signals have been developed, providing good immunity to background noise and easy deconvolution of the impulse response:**
  - ▶ MLS (Maximum Length Sequence, pseudo-random white noise)
  - ▶ TDS (Time Delay Spectrometry, which basically is simply a linear sine sweep, also known in Japan as “stretched pulse” and in Europe as “chirp”)
  - ▶ ESS (Exponential Sine Sweep)
- **Each of these test signals can be employed with different deconvolution techniques, resulting in a number of “different” measurement methods**
- **Due to theoretical and practical considerations, the preference is nowadays generally oriented for the usage of ESS with not-circular deconvolution**

# The first MLS apparatus - MLSSA



- **MLSSA was the first apparatus for measuring impulse responses with MLS**

# More recently - the CLIO system



PB-4281



SC-01

- The Italian-made CLIO system has superseded MLSSA for most low-cost electroacoustics applications (measurement of loudspeakers, quality control)



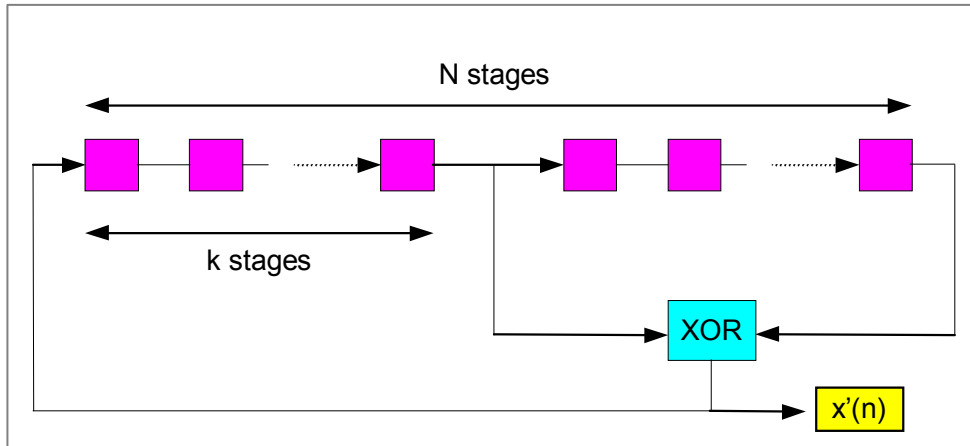
# The first TDS apparatus - TEF



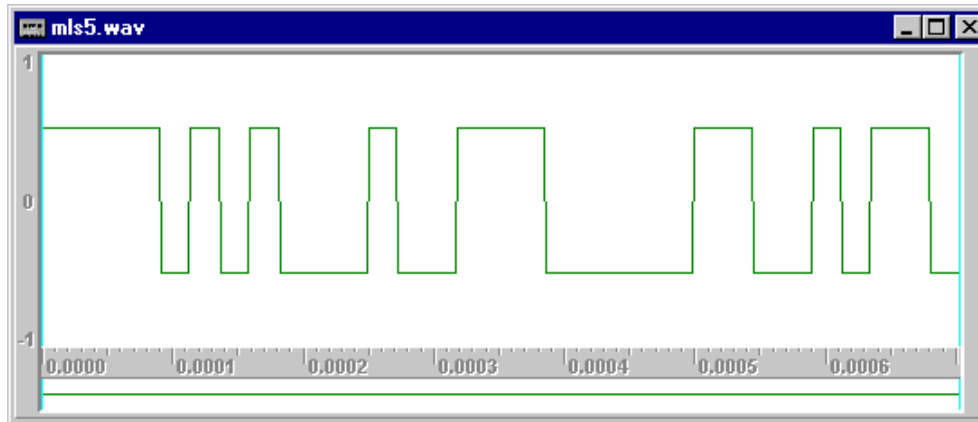
- **Techron TEF 10 was the first apparatus for measuring impulse responses with TDS**
- **Subsequent versions (TEF 20, TEF 25) also support MLS**



# Theory of MLS method



- **$X(t)$  is a periodic binary signal obtained with a suitable shift-register, configured for maximum length of the period.**



$$L = 2^N - 1$$





- The re-recorded signal  $y(i)$  is cross-correlated with the excitation signal thanks to a fast Hadamard transform. The result is the required impulse response  $h(i)$ , if the system was linear and time-invariant

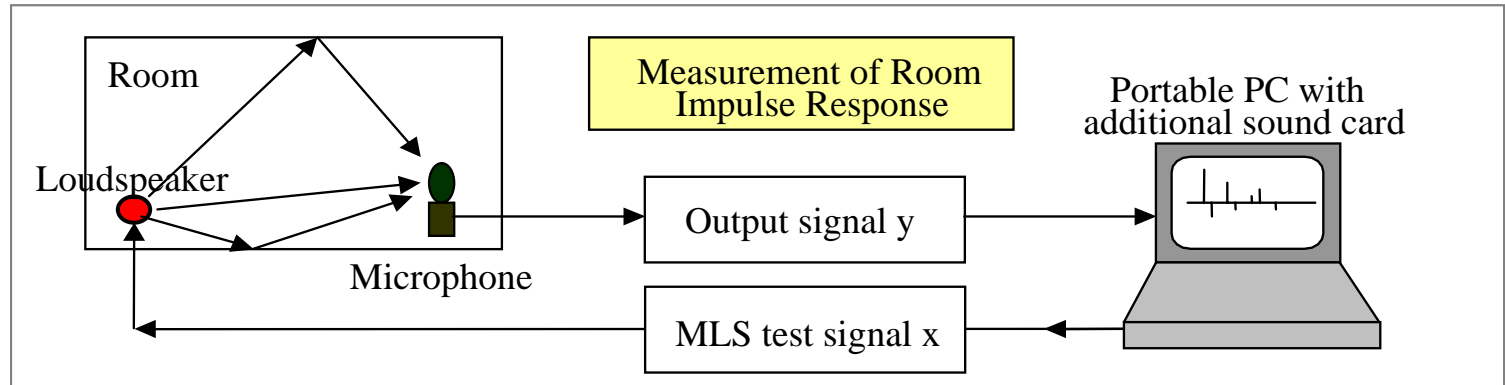
$$h = \frac{1}{L+1} \cdot \tilde{M} \cdot y$$

- Where  $M$  is the Hadamard matrix, obtained by permutation of the original MLS sequence  $m(i)$

$$\tilde{M}(i, j) = m[(i + j - 2) \bmod L] - 1$$



# MLS example



**Generate Multiple MLS Sig...** [X]

MLS Order: 15 B [v] [OK]

Amplitude: 16384 [Cancel]

N. sequences: 16 [Help]

Repetitions: 1

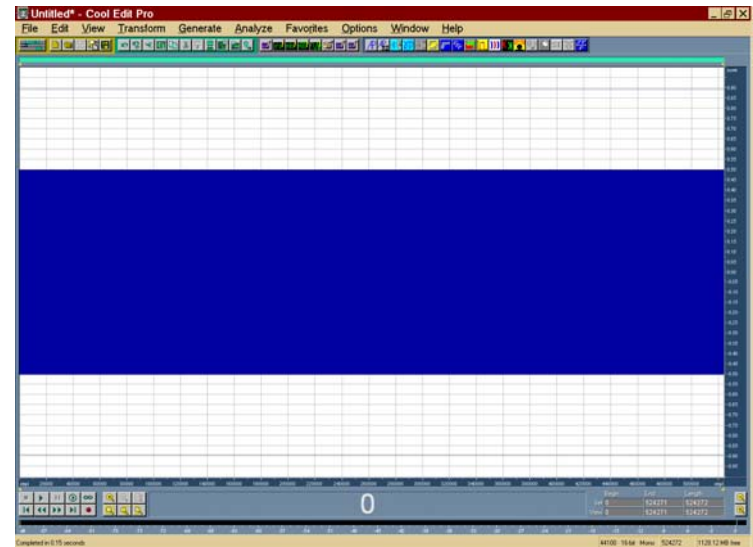
Generate control pulses on right channel

Control Pulse Event:

- At the beginning of each repetition
- At the beginning of each repetition but first
- At the end of each repetition

User: Andreas Langhoff

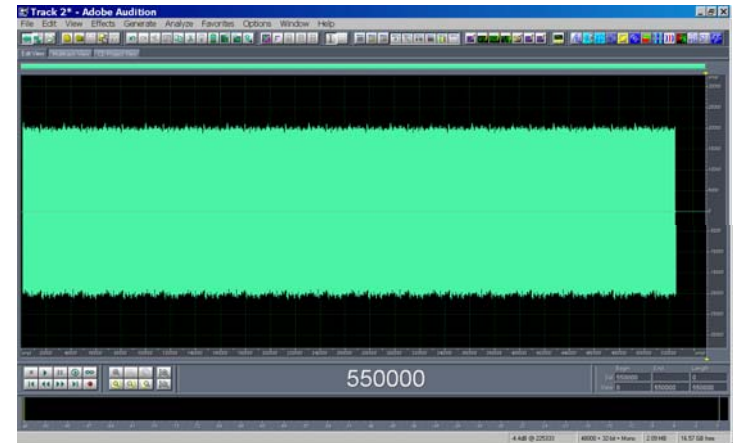
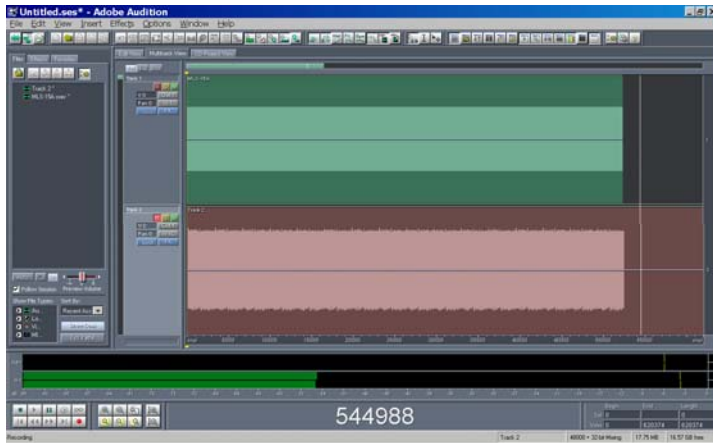
Reg. key: @@@@@@







# MLS example



**Deconvolve Multiple MLS Sequ...**

Input Data

MLS Order: 15 B

N. of measurements: 1

N. of sequences / measurement: 16

N. of first sequences to skip: 1

Output Results

N. of samples for each sequence: 32767

N. of samples to skip: 0

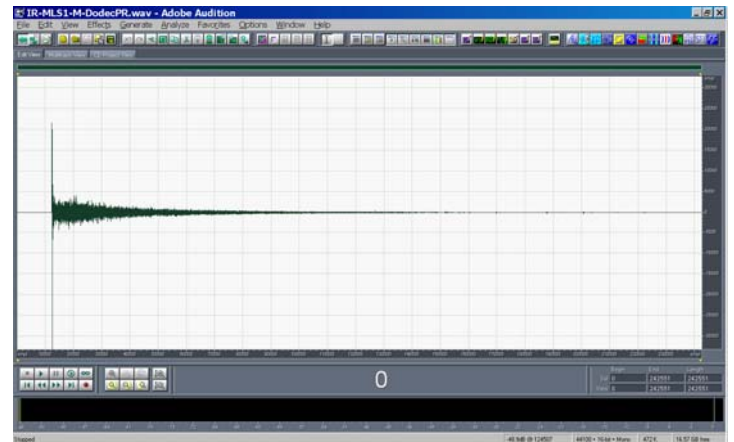
Scale each response separately

Remove DC component

User: Andreas Langhoff

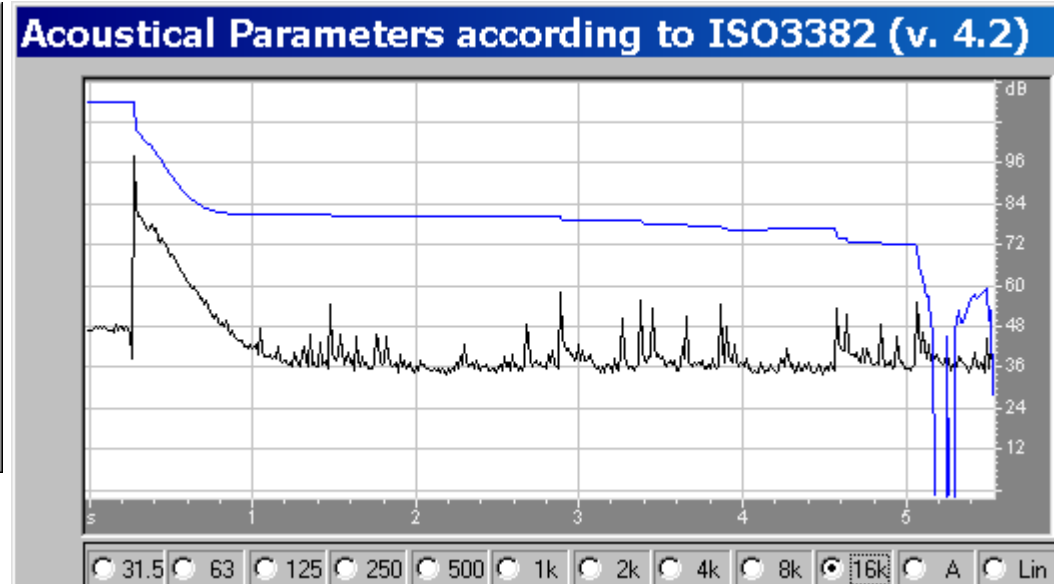
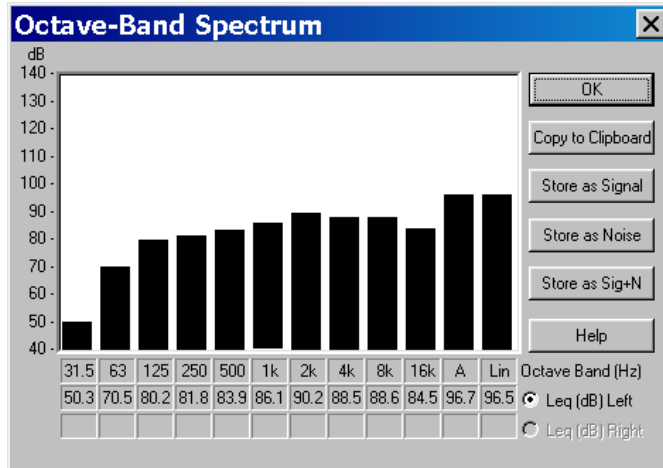
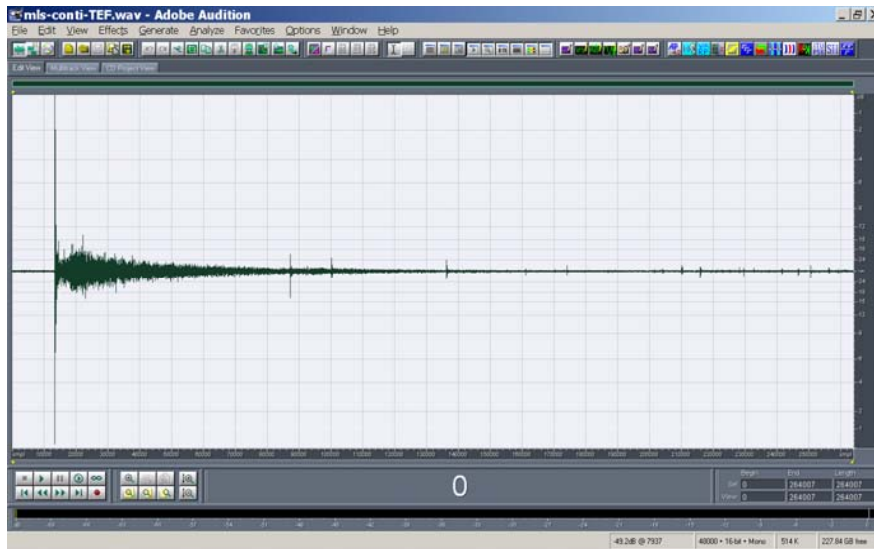
Reg. key: \*\*\*\*\*

OK Cancel Help





# Example of a MLS impulse response

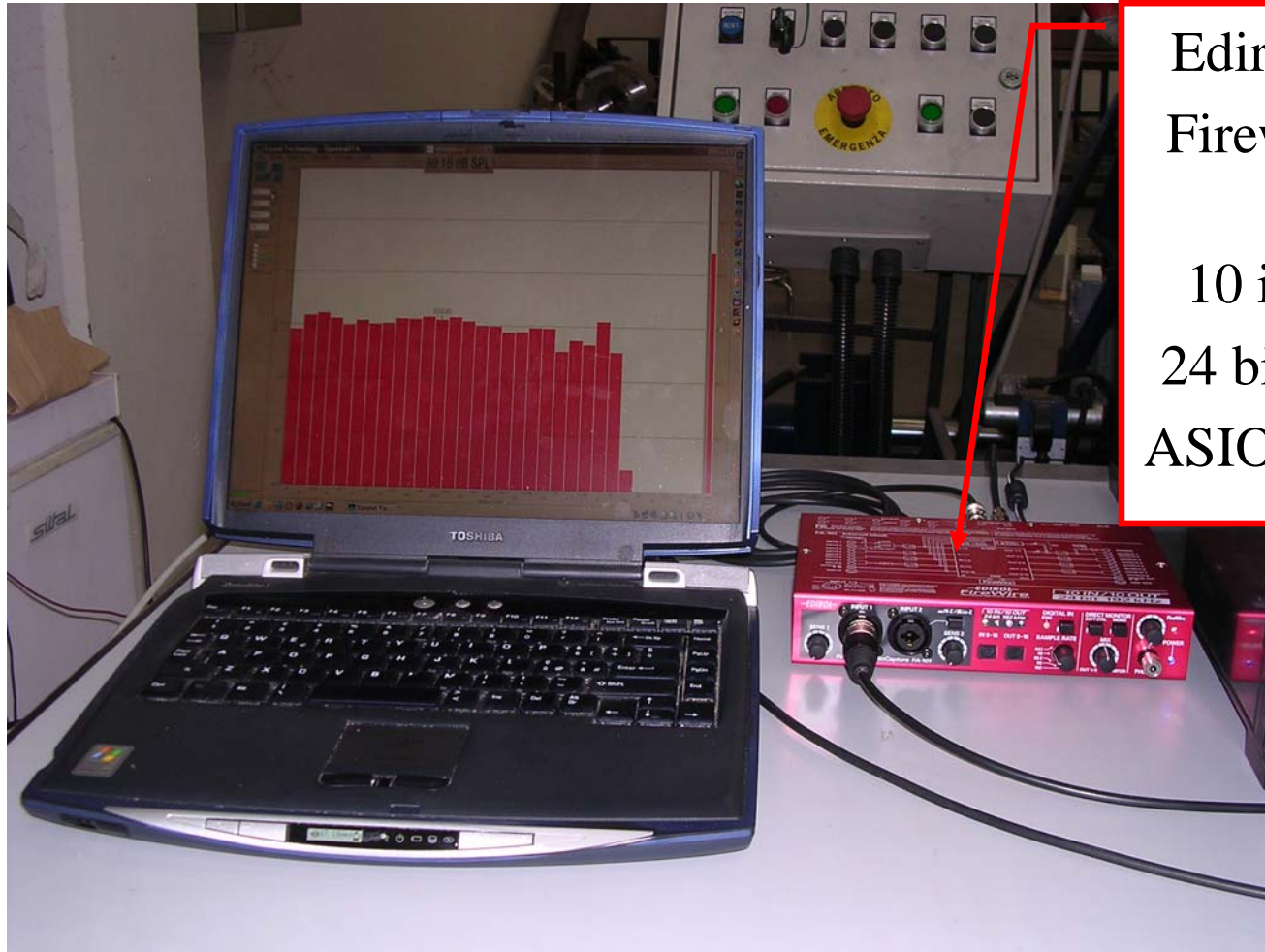




# The Present



# Today's Hardware: PC and audio interface

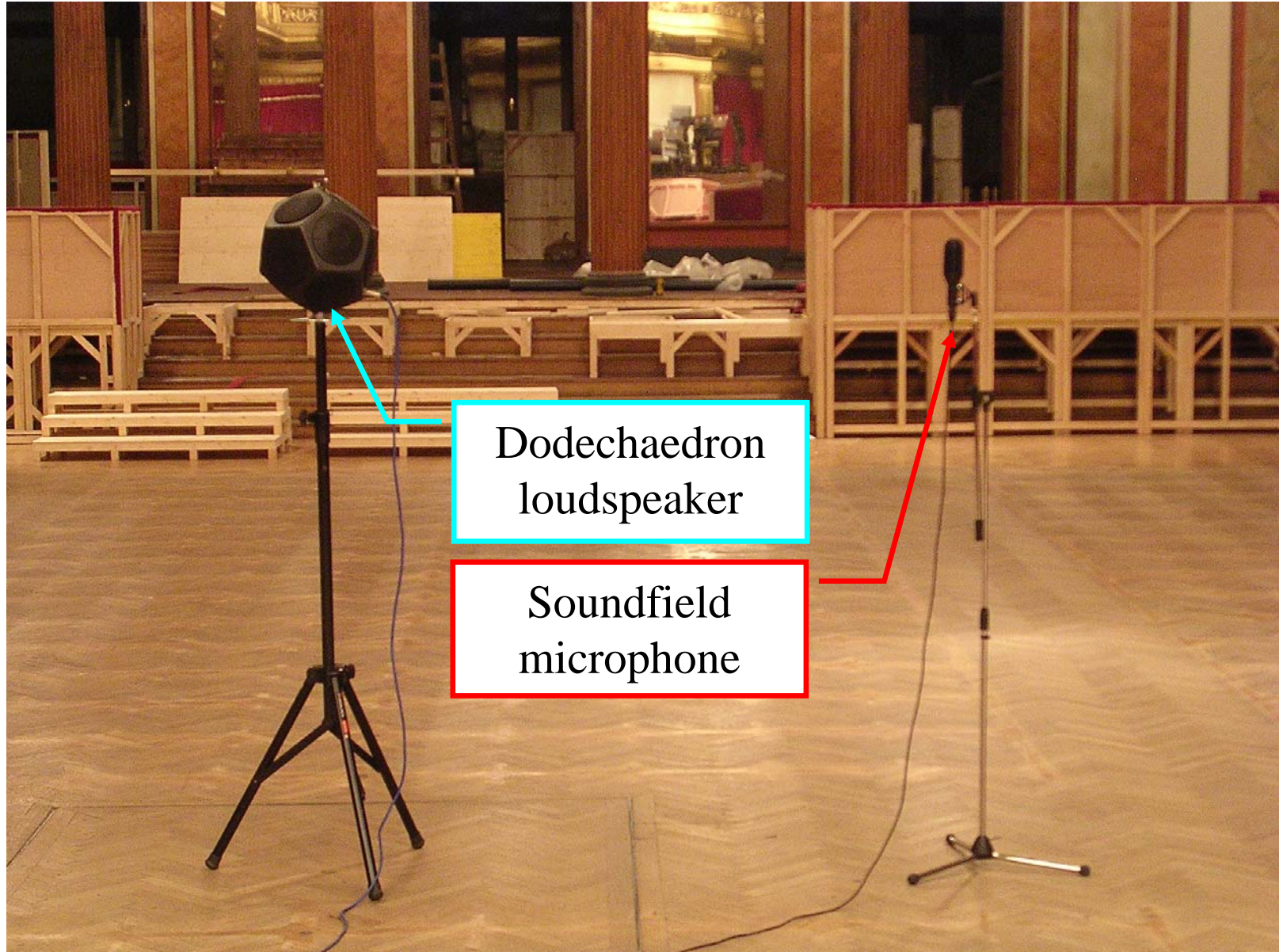


Edirol FA-101  
Firewire sound  
card:  
10 in / 10 out  
24 bit, 192 kHz  
ASIO and WDM



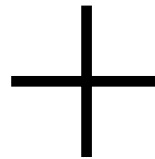
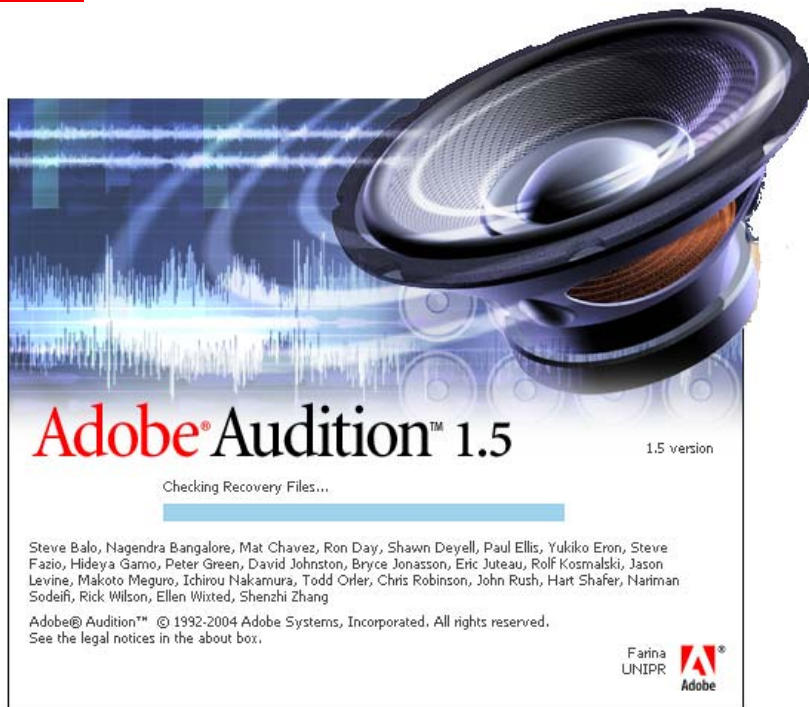


# Hardware: loudspeaker & microphone





# The first ESS system - AURORA



## Aurora Plugins

Generate MLS	
Deconvolve MLS	
Generate Sweep	
Deconvolve Sweep	
Convolution	
Kirkeby Inverse Filter	
Speech Transm. Index	

- **Aurora was the first measurement system based on standard sound cards and employing the Exponential Sine Sweep method**
- **It also works with traditional TDS and MLS methods, so the comparison can be made employing exactly the same hardware**



# Exponential Sine Sweep method

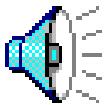
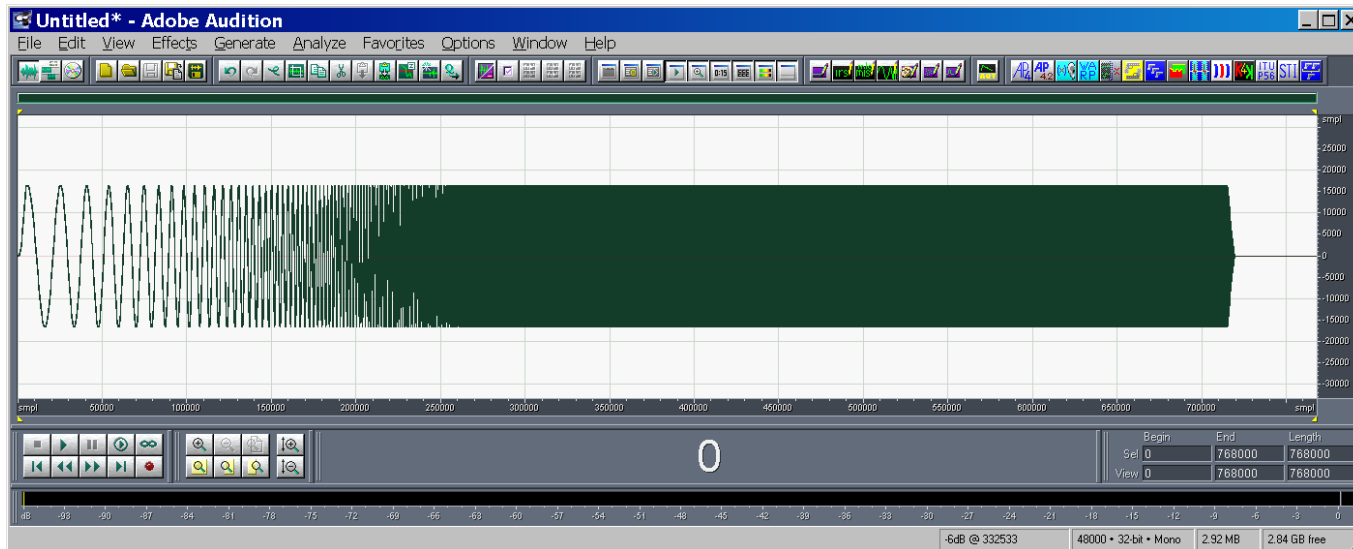
- **$x(t)$  is a band-limited sinusoidal sweep signal, which frequency is varied exponentially with time, starting at  $f_1$  and ending at  $f_2$ .**

$$x(t) = \sin \left[ \frac{2 \cdot \pi \cdot f_1 \cdot T}{\ln \left( \frac{f_2}{f_1} \right)} \cdot \left( e^{\frac{t}{T} \cdot \ln \left( \frac{f_2}{f_1} \right)} - 1 \right) \right]$$

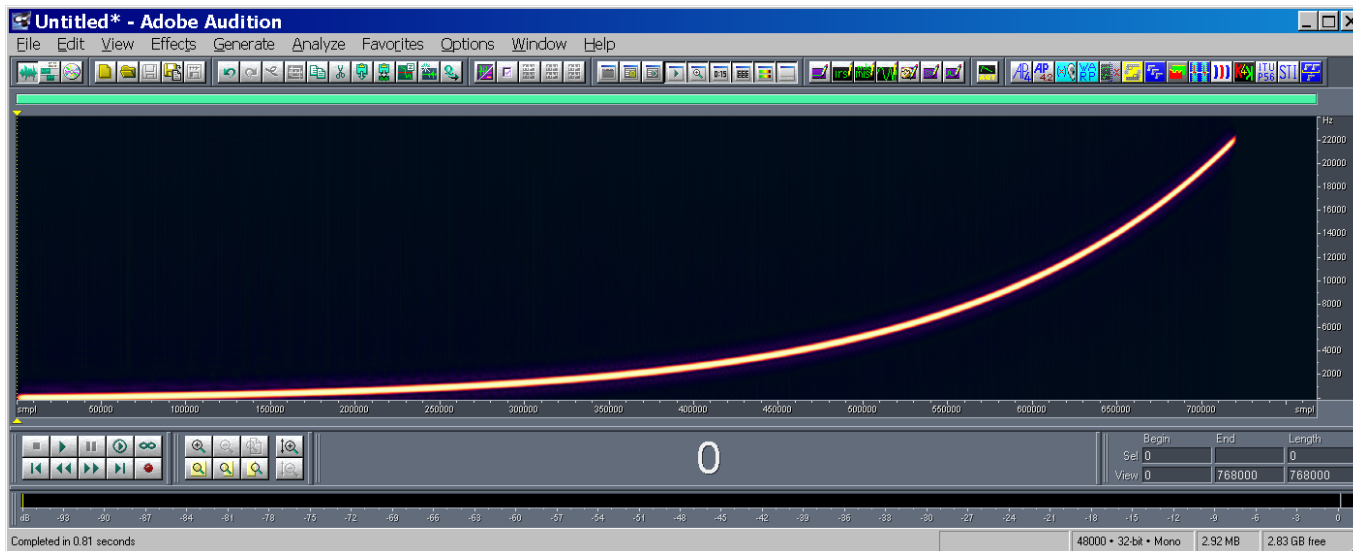




# Test Signal – $x(t)$

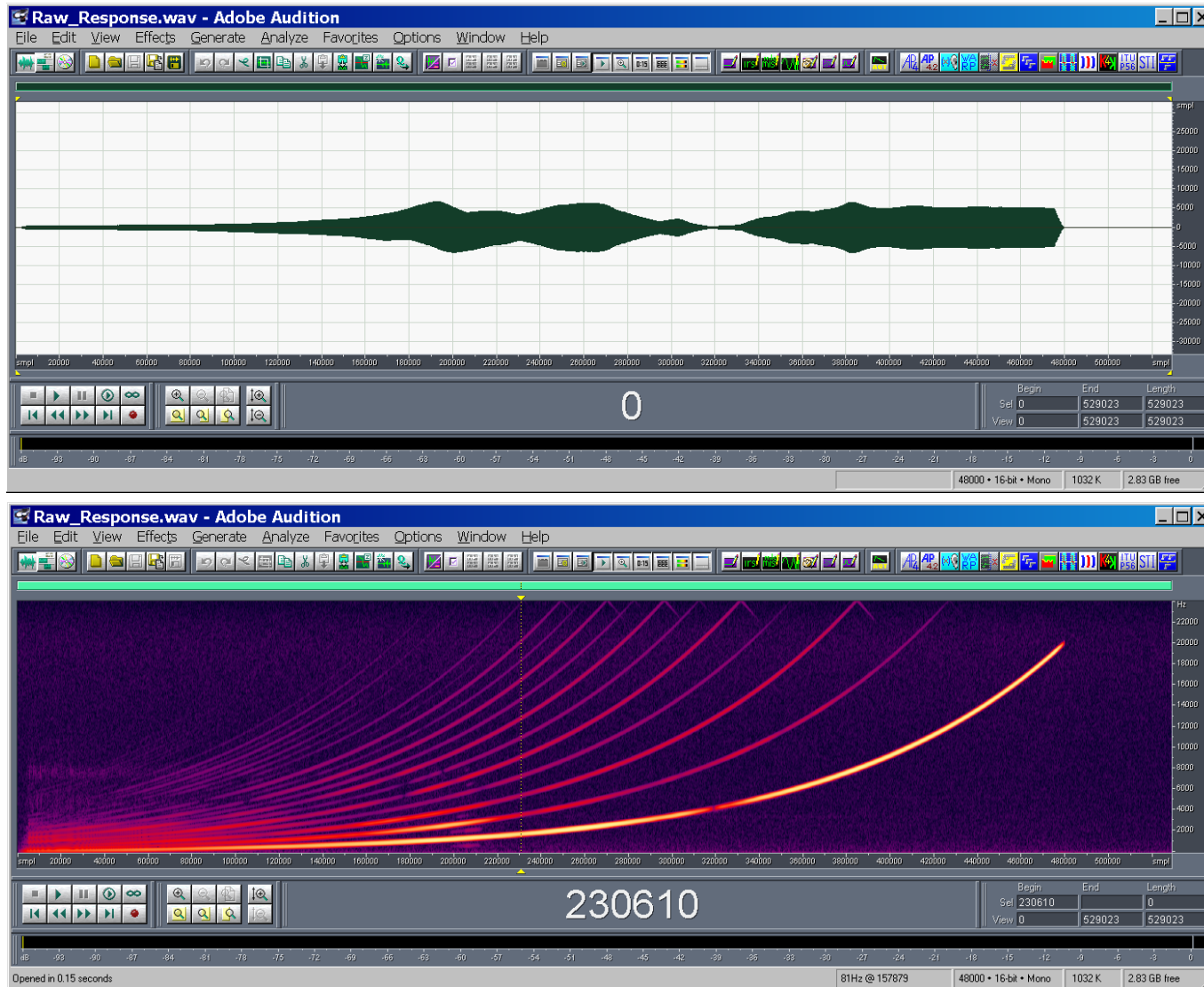


Stop





# Measured signal - $y(t)$

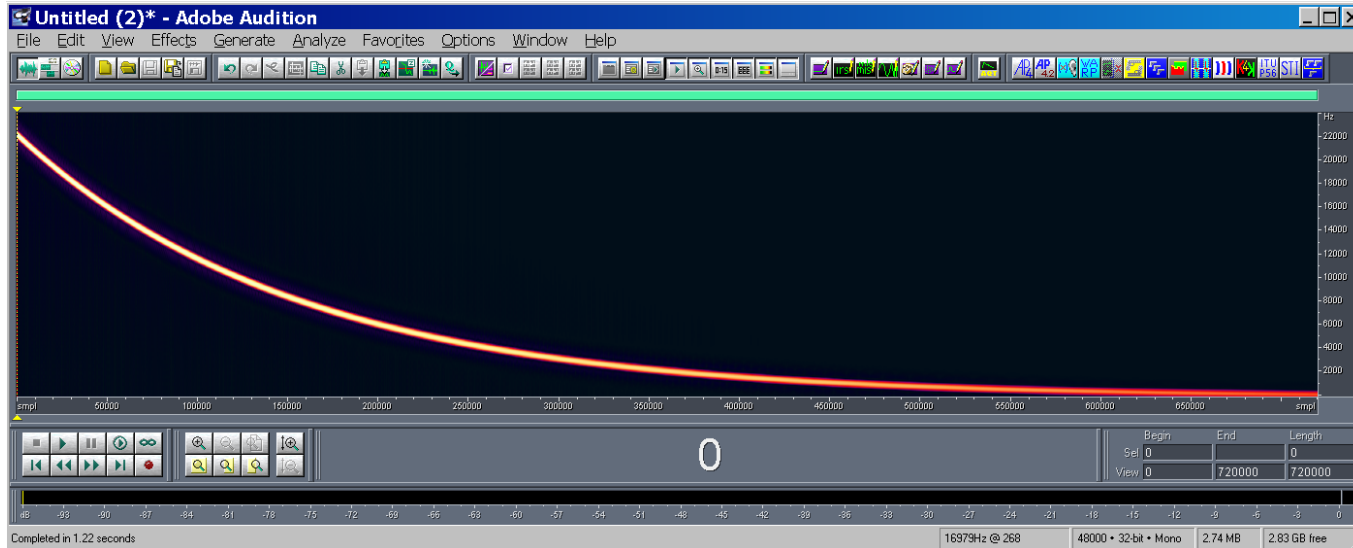
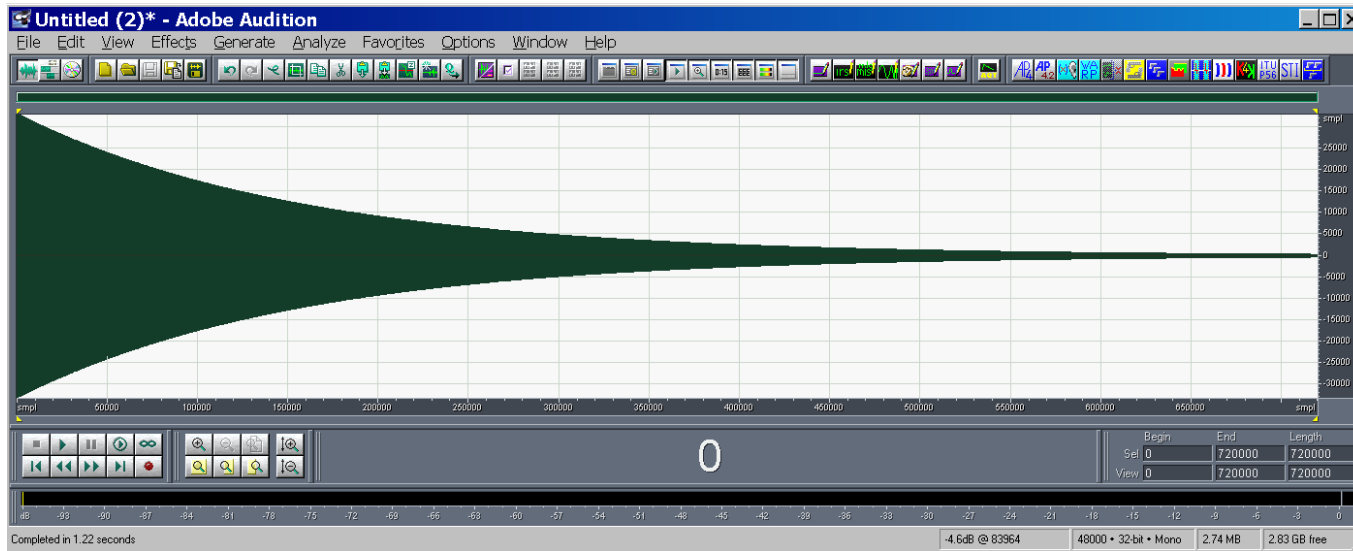


Stop

- The not-linear behaviour of the loudspeaker causes many harmonics to appear



# Inverse Filter – $z(t)$



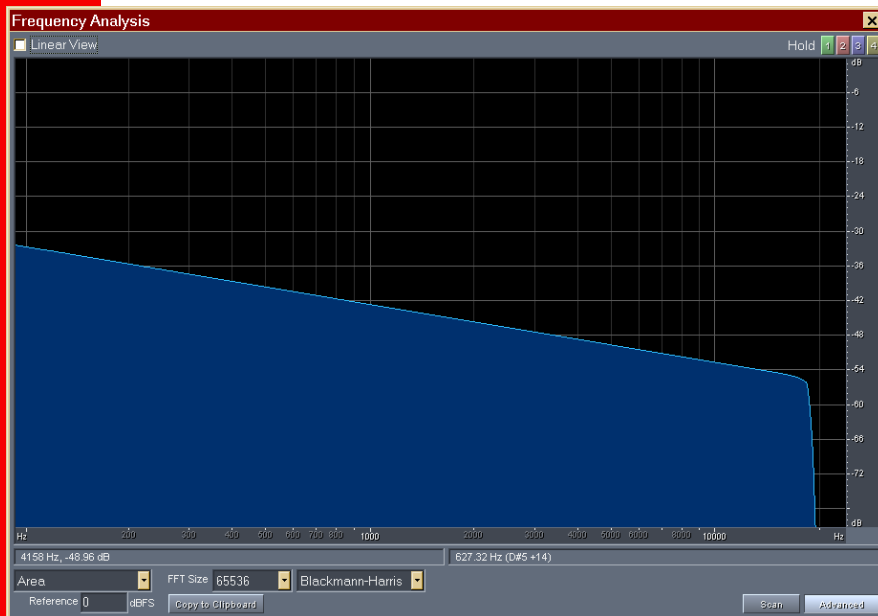
Stop

The deconvolution of the IR is obtained convolving the measured signal  $y(t)$  with the inverse filter  $z(t)$  [equalized, time-reversed  $x(t)$ ]

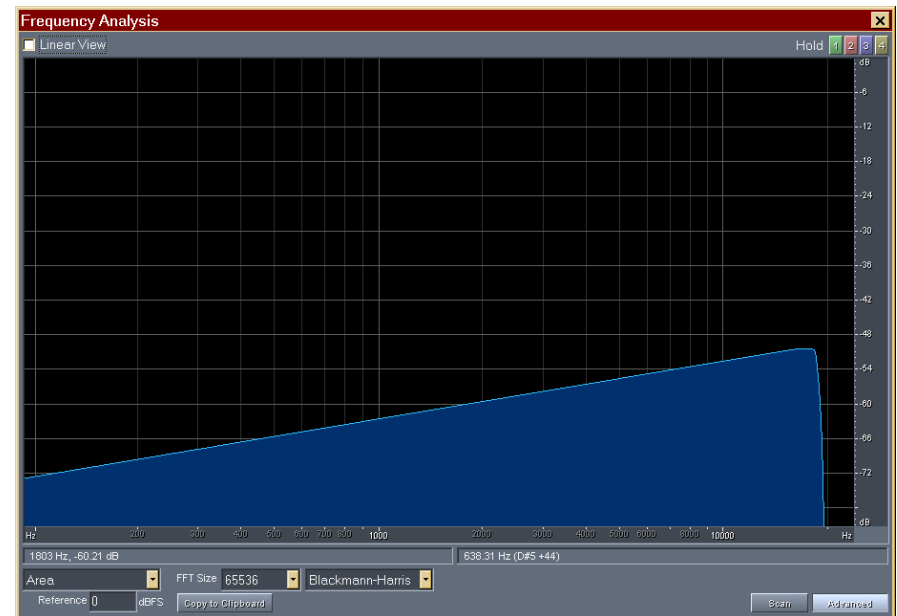
# Deconvolution of Exponential Sine Sweep



The “time reversal mirror” technique is employed: the system’s impulse response is obtained by convolving the measured signal  $y(t)$  with the time-reversal of the test signal  $x(-t)$ . As the log sine sweep does not have a “white” spectrum, proper equalization is required



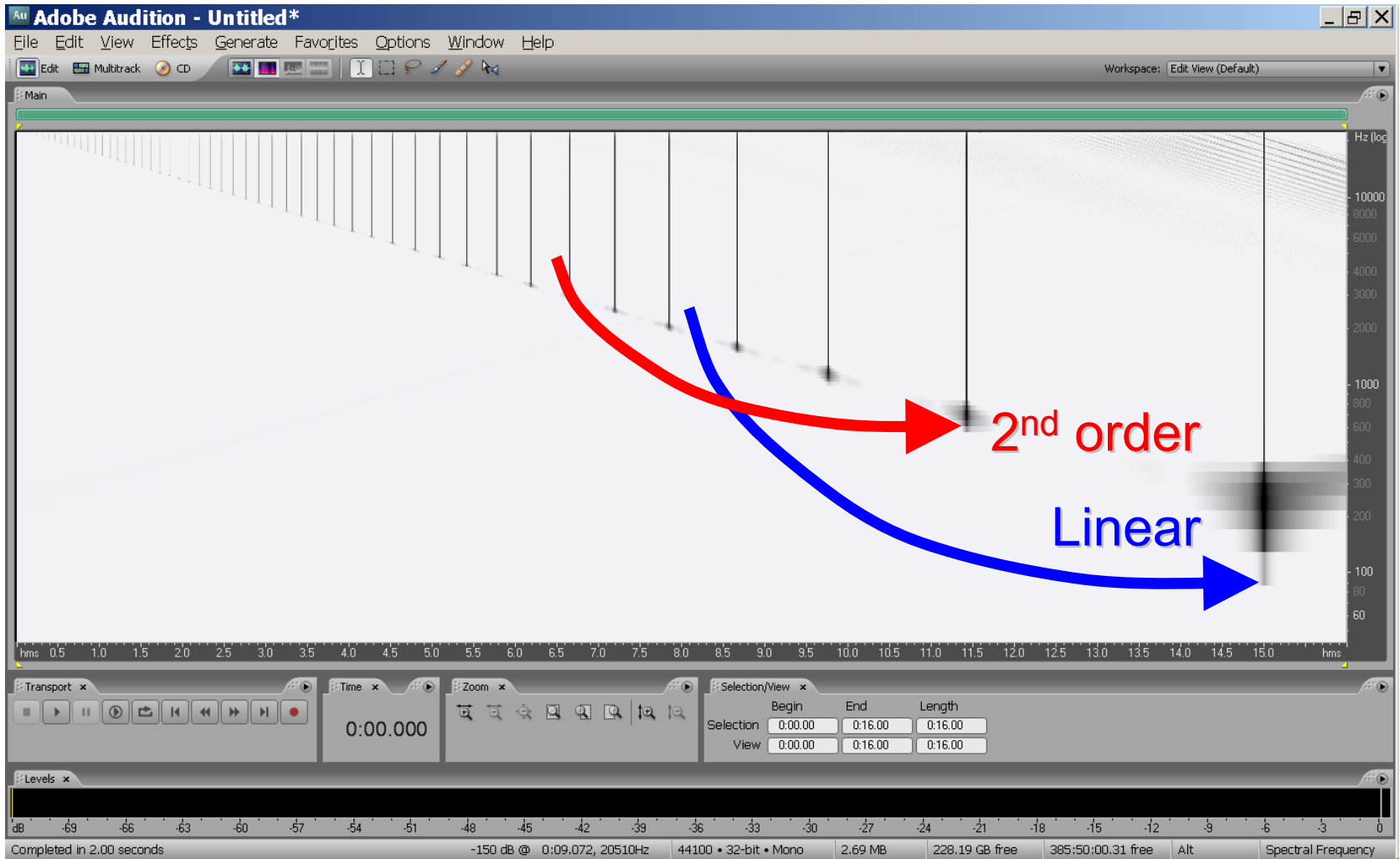
Test Signal  $x(t)$



Inverse Filter  $z(t)$

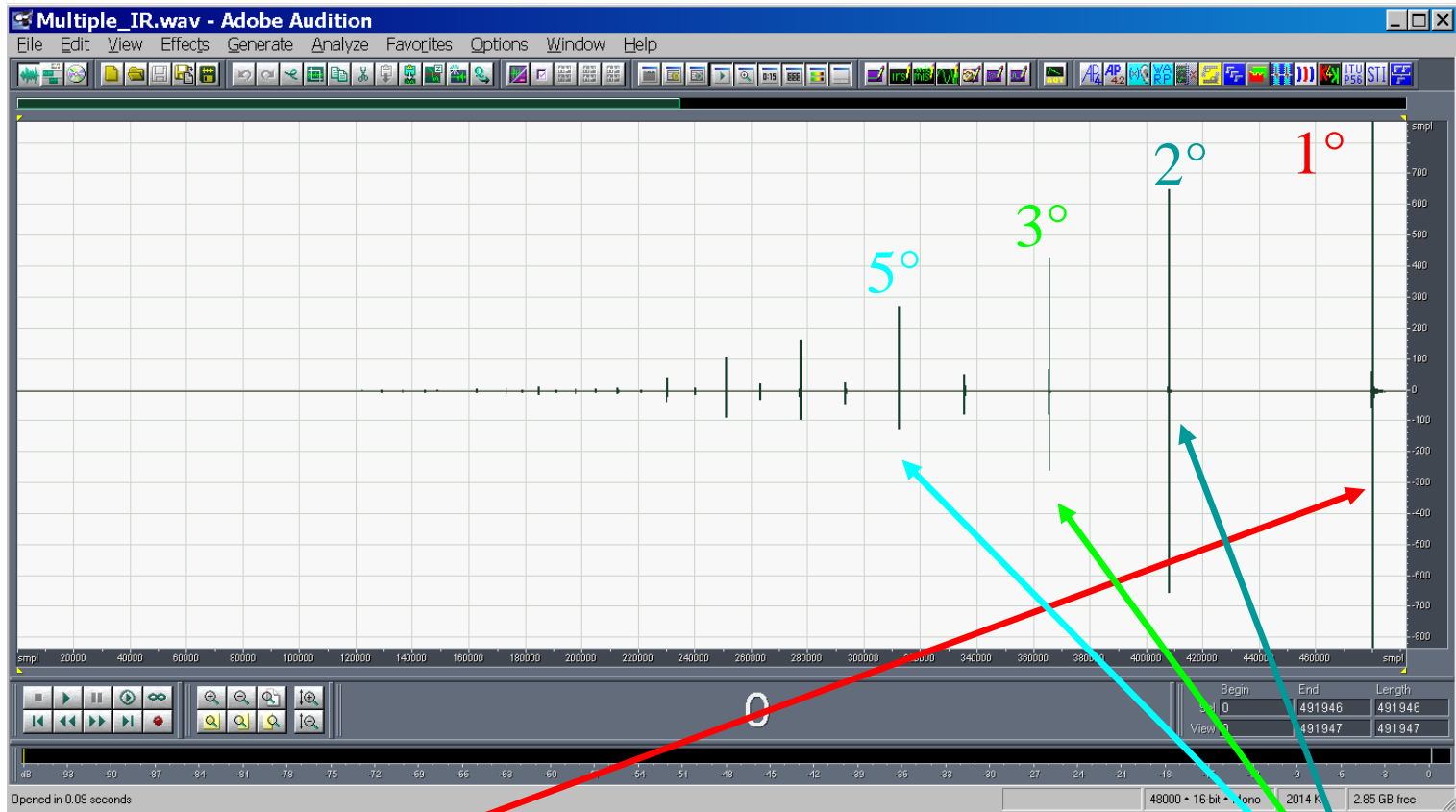


# Deconvolution = rotation of the sonograph



- Convolution with the inverse filter rotates the time-log(f) plane counter clockwise

# Result of the deconvolution

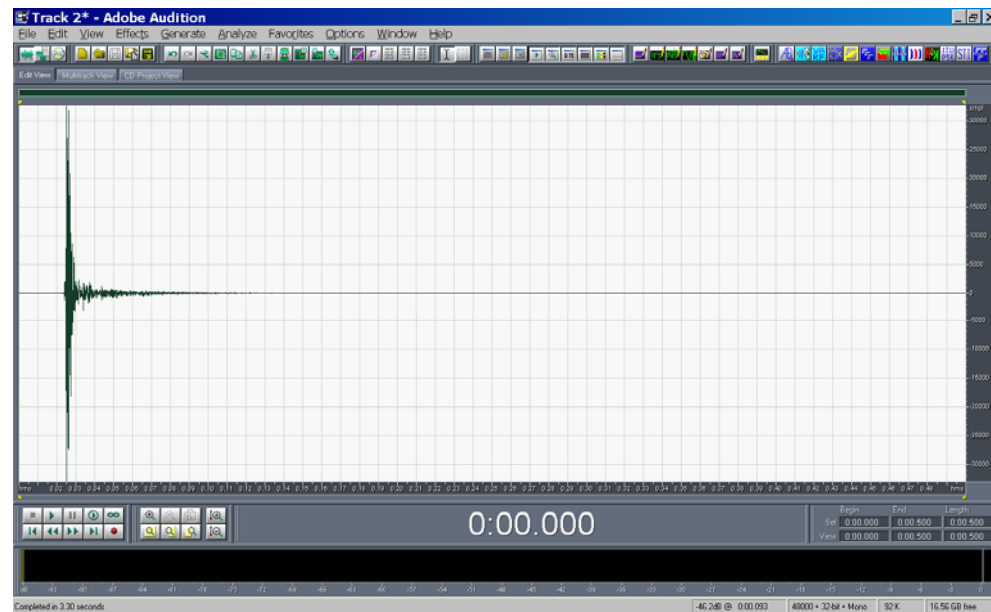
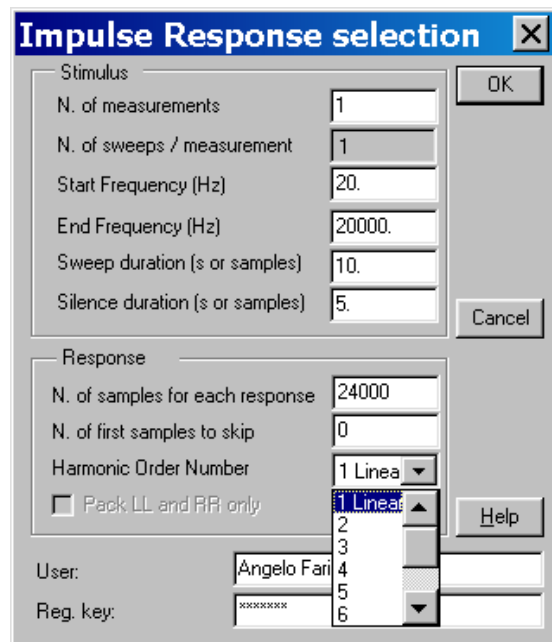


**The last** impulse response is the linear one, **the preceding** are the harmonics distortion products of various orders



# IR Selection

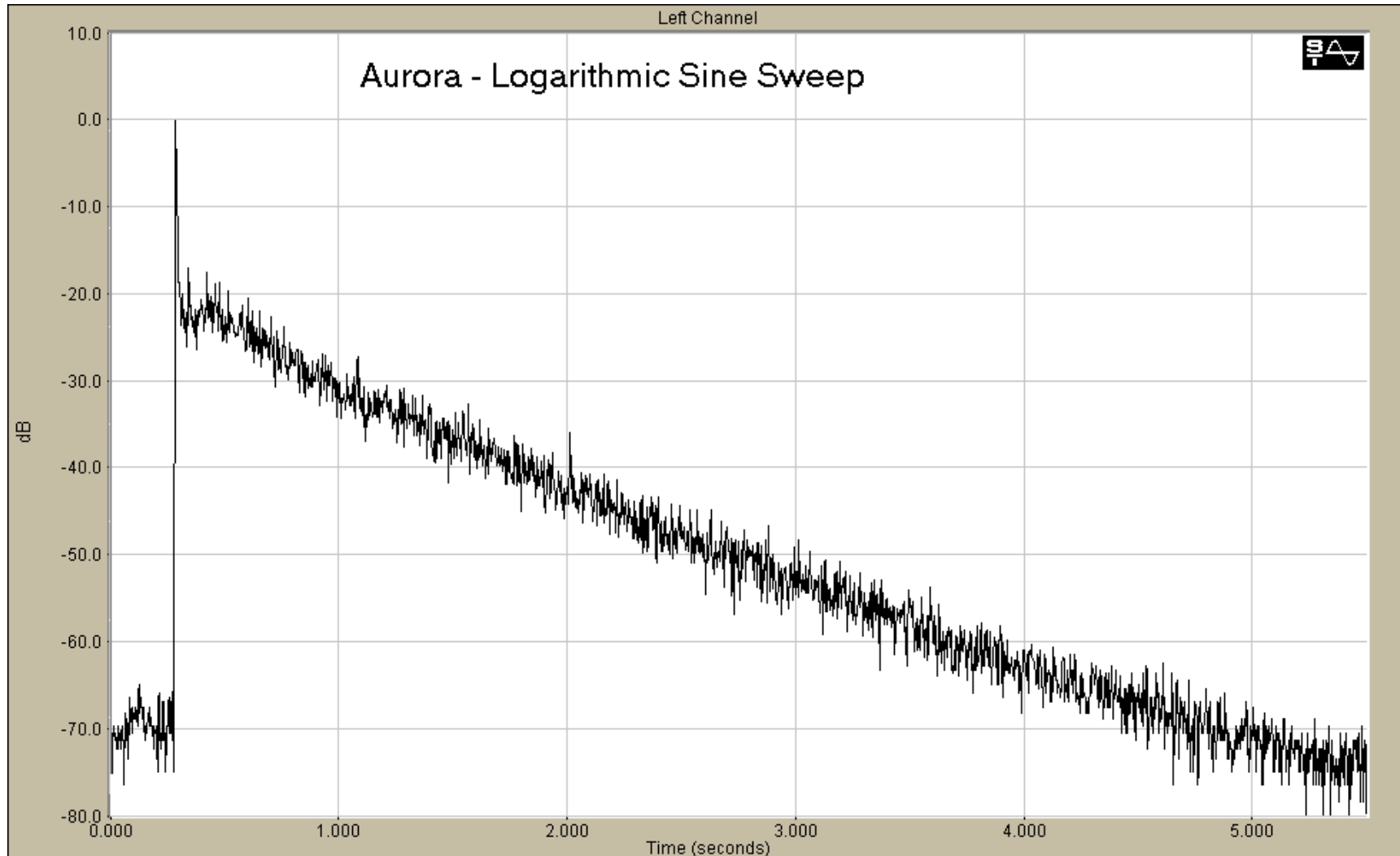
- After the sequence of impulse responses has been obtained, it is possible to select and insulate just one of them:





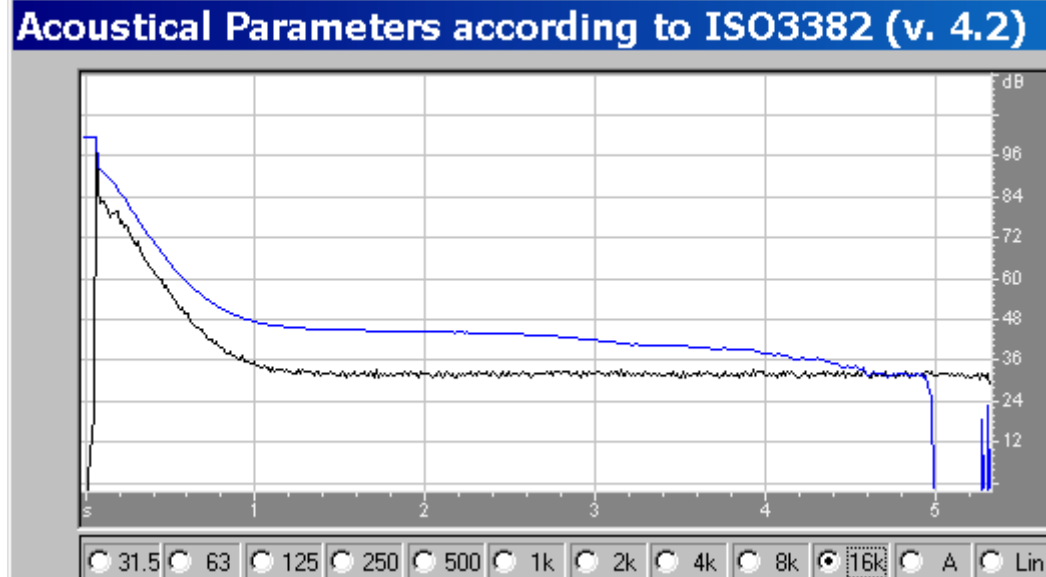
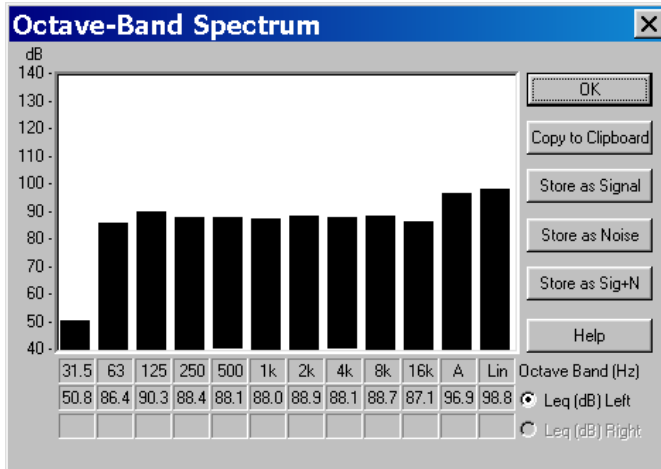
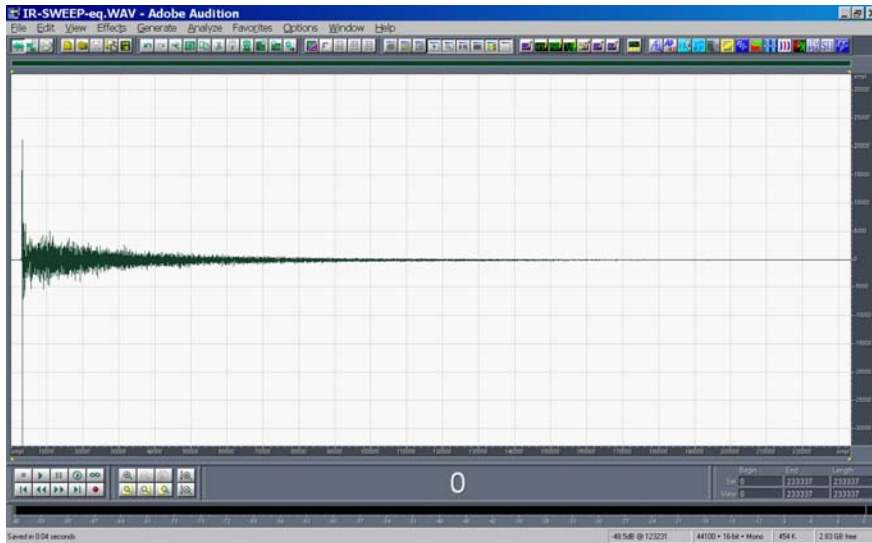


# Maximum Length Sequence vs. Exp. Sine Sweep





# Example of an ESS impulse response





# Post processing of impulse responses

- A special plugin has been developed for the computation of STI according to IEC-EN 60268-16:2003

### STI & Octave Band Analysis

Calibration (Octave Analysis)

Full Scale  Leq

Calibration value (dB):

Compute Octave Band Spectrum

Load SPL Values from File... Save SPL Values to File...

Hz	BackGnd Noise Level	Signal Level	Signal + Noise Level
125	48.0	70.9	70.9
250	45.0	70.9	70.9
500	42.0	67.2	67.2
1k	39.0	61.2	61.2
2k	36.0	55.2	55.3
4k	33.0	49.2	49.3
8k	30.0	43.2	43.4

Impulse Response Analysis

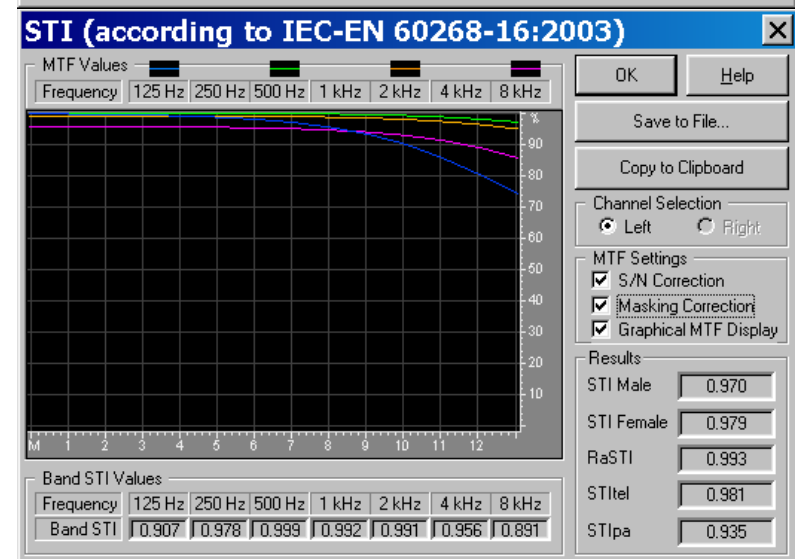
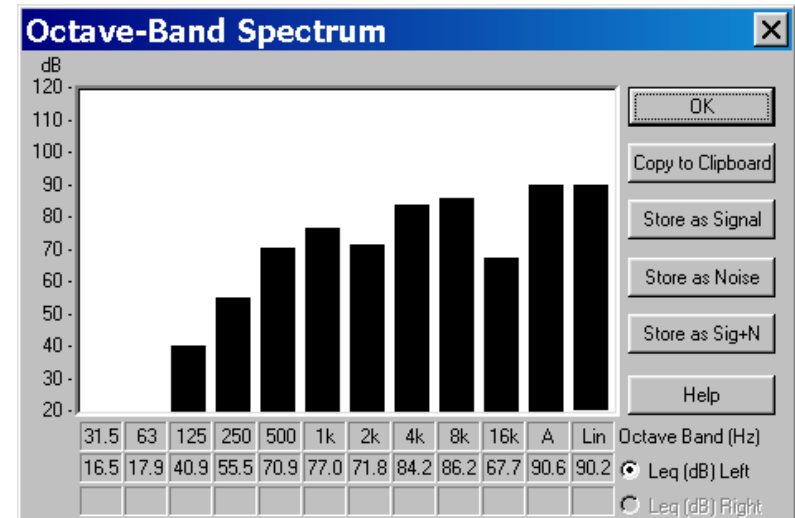
First Arrival Threshold (% of Full Scale):

Compute STI

User:

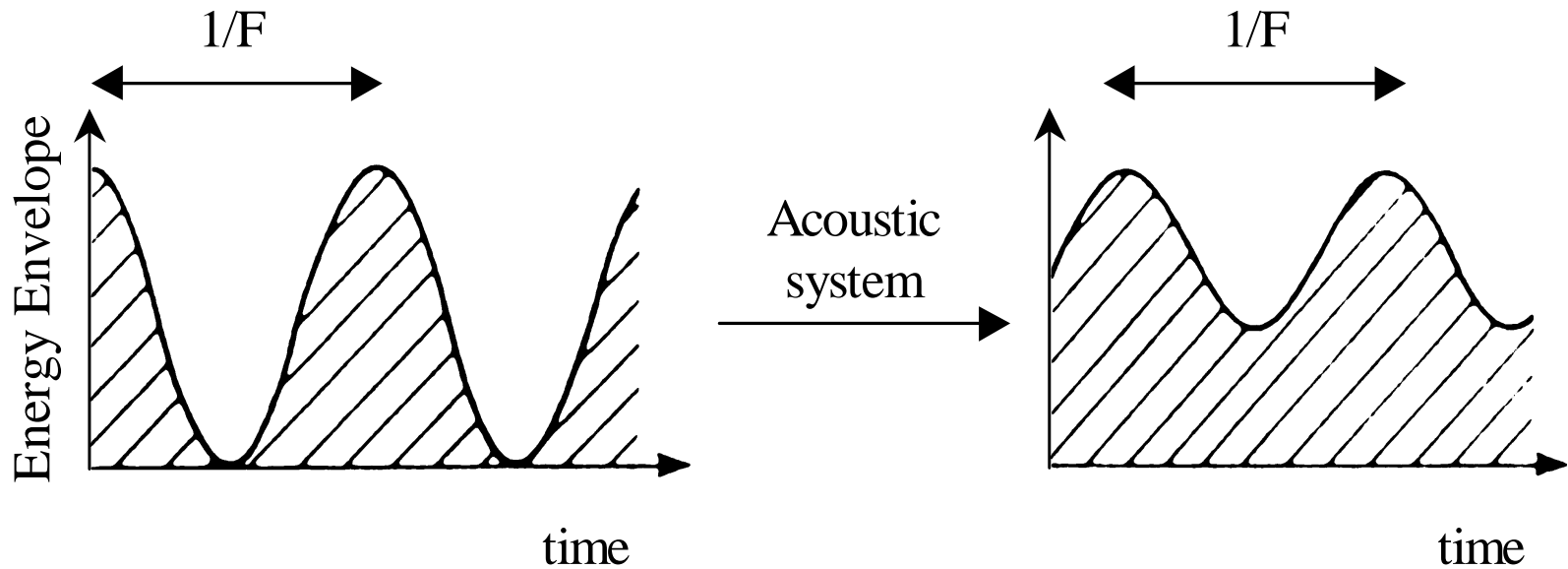
Reg. key:

Close Help





# The STI Method



The STI method is based on the MTF concept: a carrier signal (one-octave-band-filtered noise) is amplitude modulated at a given modulation frequency with 100% modulation depth. At the receiver, the modulation depth is reduced, due to noise, reverb, echoes, etc.



# MTF from Impulse Response

- **It is possible to derive the MTF values from a single impulse response measurement:**

To compute each value of  $m(F)$  from the impulse response  $h(t)$ , an octave-band filter is first applied to the impulse response, in order to select the carrier's frequency band  $f$ . Then  $m(F)$  is obtained with the formula

$$m(F) = \frac{\int_0^{\infty} h_f^2(\tau) \cdot \exp(-j \cdot 2 \cdot \pi \cdot F \cdot \tau) \cdot d\tau}{\int_0^{\infty} h_f^2(\tau) \cdot d\tau}$$



# Background noise

- If the background noise is superposed to the impulse response, the previous method already takes care of it, and the MTF values are measured correctly
- However, in some cases, it is advisable to perform a noise-free measurement of the IR, and then insert the effect of the noise with the following expression:

$$m(F) = m'(F) \cdot \frac{1}{1 + 10^{\left(\frac{L_{noise} - L_{signal}}{10}\right)}}$$

- This makes it possible to measure a “clean” impulse response, and then to perform separately the signal and noise recordings



# Post processing of impulse responses

- A special plugin has been developed for performing analysis of acoustical parameters according to ISO-3382

### Acoustical Paramete... ✕

User Defined Reverberation Time Extremes:  
(  dB ,  dB )

Enable Noise Correction  
 EDT without linear regression

First Arrival Time Threshold (% of FS):

Peak SPL value corresponding to FS:

Stereo Mode

2 Omnidirectional Microphones  
 Soundfield Microphone (WY)  
 Omni/Eight microphone  
 p-p Sound Intensity Probe

d (mm):     c (m/s):

Binaural Dummy Head

IACC Integration

User:

Reg. key:

### Acoustical Parameters according to ISO3382 (v. 4.2) ✕

31.5	63	125	250	500	1k	2k	4k	8k	16k	A	Lin	Freq. (Hz)
23.70	58.39	61.53	65.32	66.44	72.30	80.55	78.61	79.40	80.73	85.87	85.62	<input type="radio"/> Signal (dB)
24.44	31.94	24.31	21.28	18.96	20.63	24.14	26.10	32.18	37.87	35.85	38.67	<input type="radio"/> Noise (dB)
-45.30	-10.61	-7.47	-3.68	-2.56	3.30	11.55	9.61	10.40	11.73	8.87	8.62	<input type="radio"/> G (dB)
-2.47	-3.41	-2.95	-6.29	-4.08	-5.01	-4.08	-1.32	5.90	9.34	-0.80	0.11	<input type="radio"/> C50 (dB)
-0.63	-1.23	-1.21	-4.58	-2.74	-2.71	-1.69	0.91	8.42	12.48	1.12	1.92	<input type="radio"/> C80 (dB)
36.17	31.33	33.66	19.04	28.12	23.96	28.10	42.48	79.57	89.58	45.41	50.64	<input type="radio"/> D50 (%)
204.39	163.99	196.26	189.81	170.83	161.80	150.38	113.13	32.48	22.26	110.19	99.58	<input type="radio"/> T <sub>s</sub> (ms)
4.48	1.93	2.82	2.24	2.21	2.16	2.03	1.73	0.68	0.31	1.82	1.76	<input checked="" type="radio"/> EDT (s)
--	3.00	3.07	2.06	2.14	2.26	2.14	1.82	0.84	0.56	2.01	1.99	<input type="radio"/> Tuser (s)
--	2.76	2.84	2.32	2.15	2.24	2.16	1.92	0.99	0.60	2.07	2.07	<input type="radio"/> T20 (s)
--	2.87	2.77	2.51	2.14	2.27	2.20	2.00	1.04	0.65	2.13	2.15	<input type="radio"/> T30 (s)
1.00	1.00	1.00	0.97	0.51	0.40	0.42	0.55	0.58	0.57	0.50	0.52	<input type="radio"/> IACC (Early)
-0.02	-0.02	-0.05	-0.02	-0.09	-0.07	-0.05	-0.02	-0.05	-0.02	-0.02	-0.02	<input type="radio"/> t IACC (ms)
1.86	1.79	1.11	0.57	0.27	0.16	0.09	0.07	0.07	0.05	0.07	0.07	<input type="radio"/> w IACC (ms)

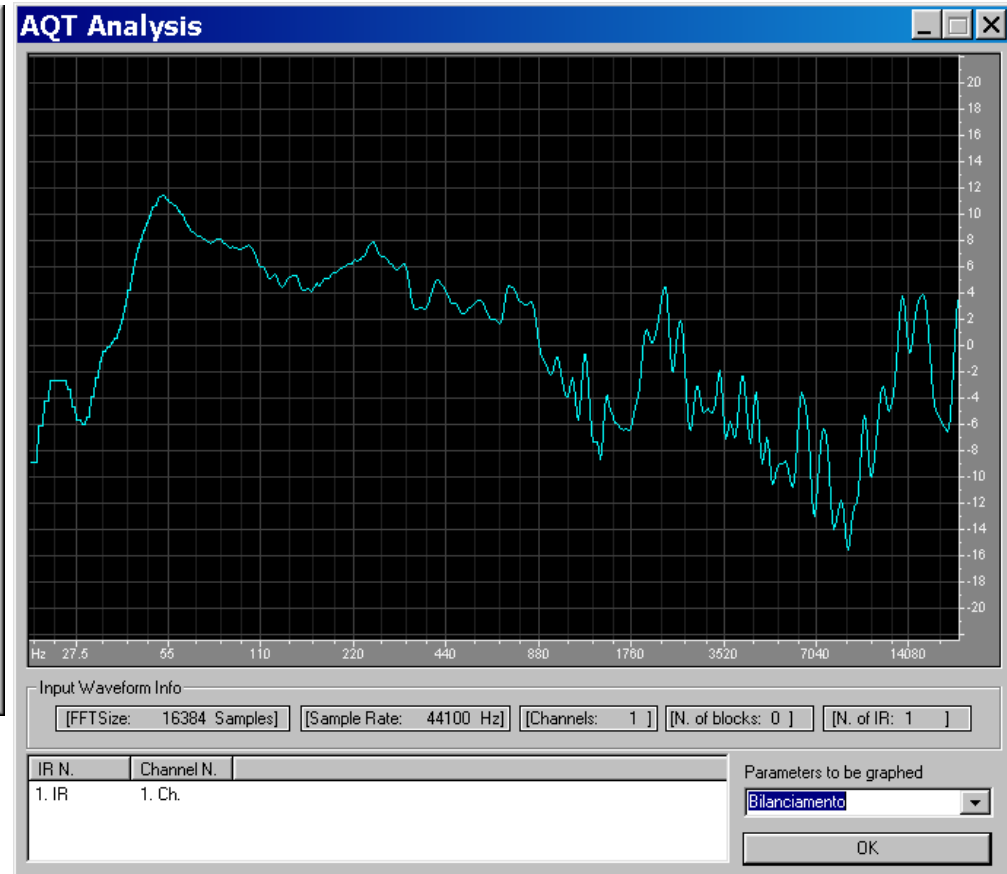
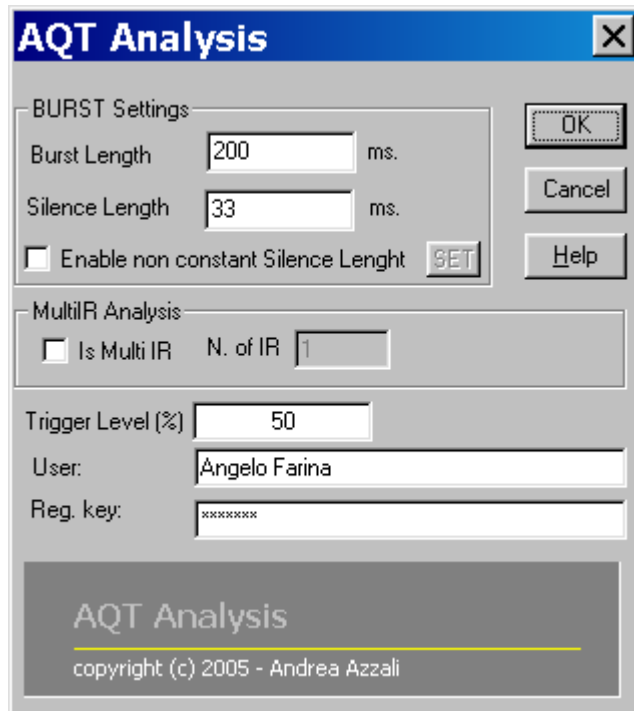
Channel:  
 Left     Right  
Tuser limits:  
(-5. dB, -15. dB)





# The new AQT plugin for Audition

- The new module is still under development and will allow for very fast computation of the AQT (Dynamic Frequency Response) curve from within Adobe Audition





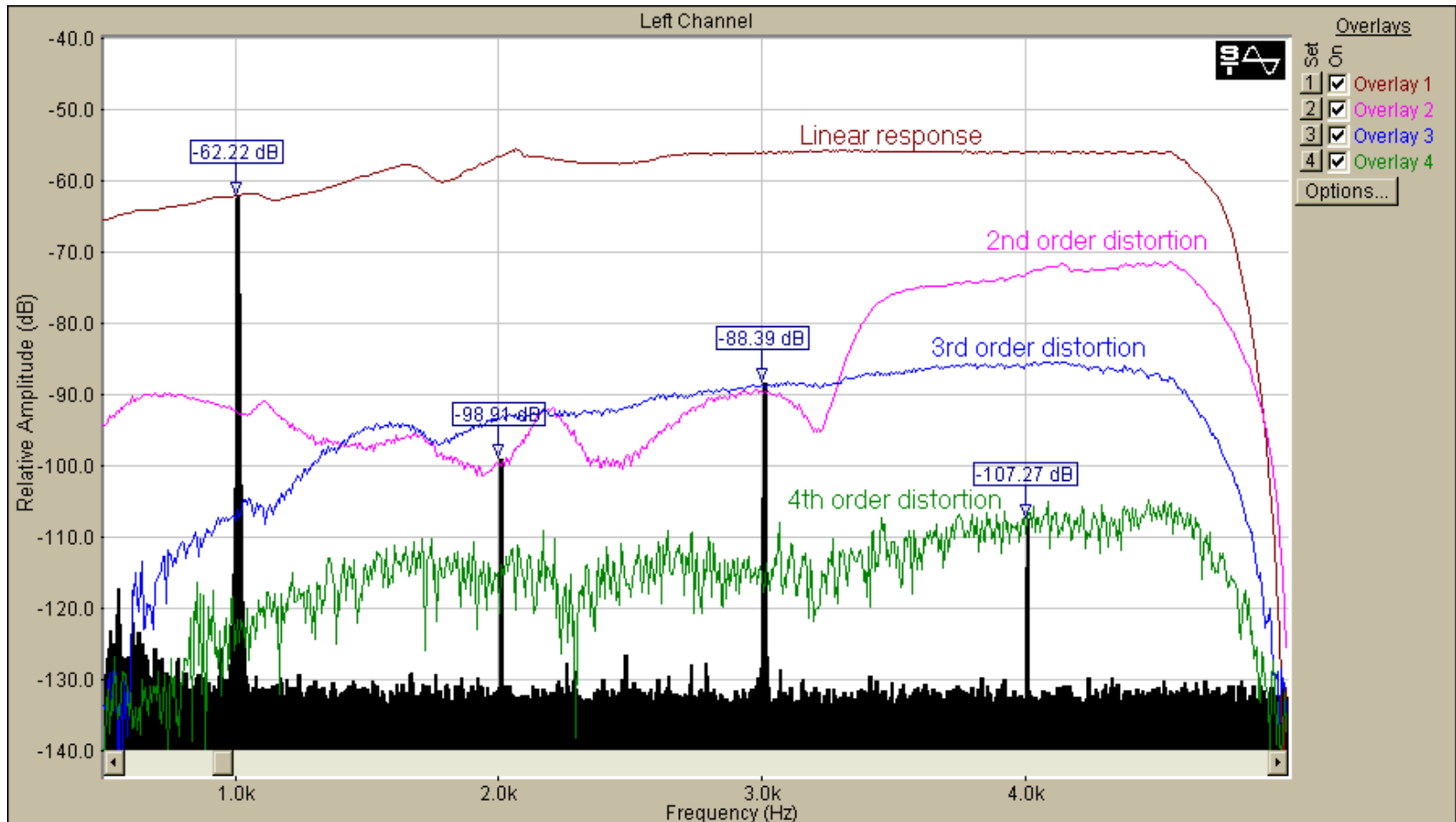
# Distortion measurements



- A headphone was driven with a 1 V RMS signal, causing severe distortion in the small loudspeaker.
- The measurement was made placing the headphone on a dummy head.
- Measurements: ESS and traditional sine at 1 kHz



# Distortion measurements



- **Comparison between:**
- **traditional distortion measurement with fixed-frequency sine (the black histogram)**
- **the new exponential sweep (the 4 narrow, coloured lines)**



# Spatial analysis by directive impulse responses

- The initial approach was to use directive microphones for gathering some information about the spatial properties of the sound field “as perceived by the listener”
- Two apparently different approaches emerged: binaural dummy heads and pressure-velocity microphones:



Binaural  
microphone (left)

and

Pressure-velocity  
microphone (right)



# IACC “objective” spatial parameter

- It was attempted to “quantify” the “spatiality” of a room by means of “objective” parameters, based on 2-channels impulse responses measured with directive microphones
- The most famous “spatial” parameter is IACC (Inter Aural Cross Correlation), based on binaural IR measurements



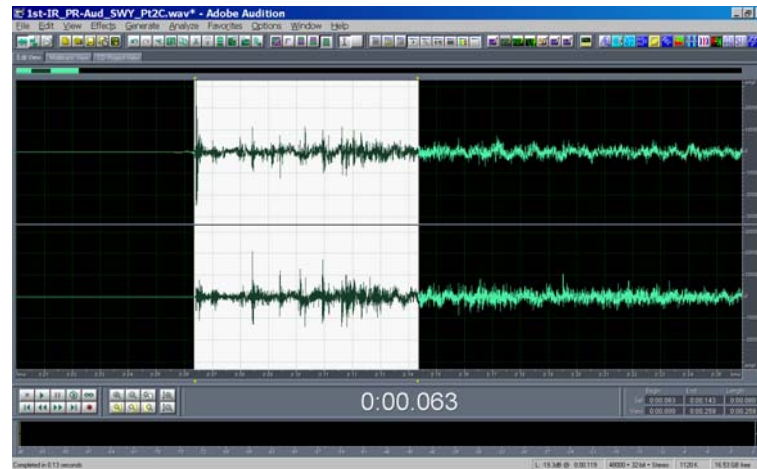
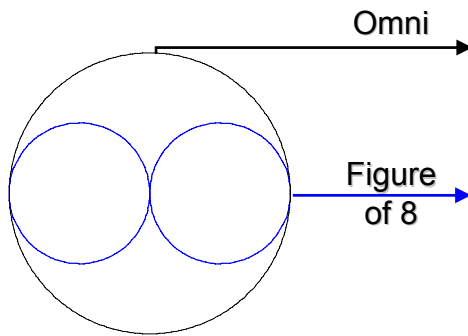
$$\rho(t) = \frac{\int_0^{80\text{ms}} p_L(\tau) \cdot p_R(\tau+t) \cdot d\tau}{\sqrt{\int_0^{80\text{ms}} p_L^2(\tau) \cdot d\tau \cdot \int_0^{80\text{ms}} p_R^2(\tau+t) \cdot d\tau}}$$

$$IACC_E = \text{Max}[\rho(t)] \quad t \in [-1\text{ms} \dots +1\text{ms}]$$



# Lateral Fraction (LF) spatial parameter

- Another “spatial” parameter is the Lateral Fraction LF
- This is defined from a 2-channels impulse response, the first channel is a standard omni microphone, the second channel is a “figure-of-eight” microphone:



$h_o(\tau)$

$h_8(\tau)$

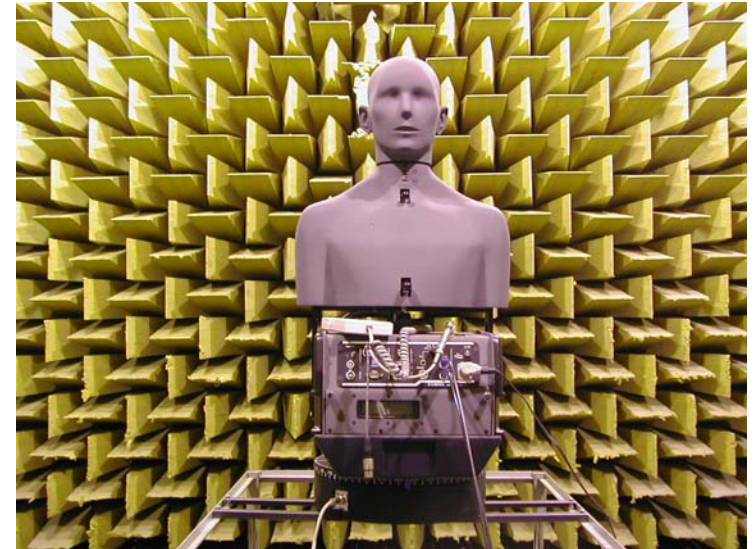
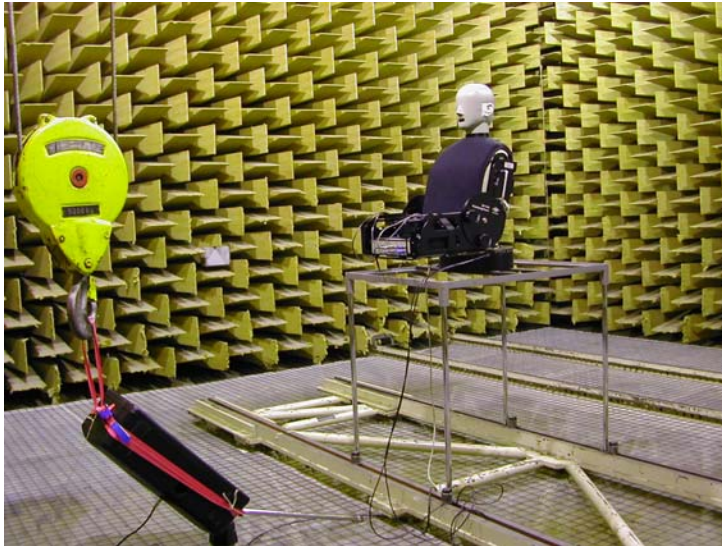
$$LF = \frac{\int_{0ms}^{80ms} h_8^2(\tau) \cdot d\tau}{\int_{0ms}^{80ms} h_o^2(\tau) \cdot d\tau}$$





# Are binaural measurements reproducible?

- Experiment performed in anechoic room - same loudspeaker, same source and receiver positions, 5 binaural dummy heads

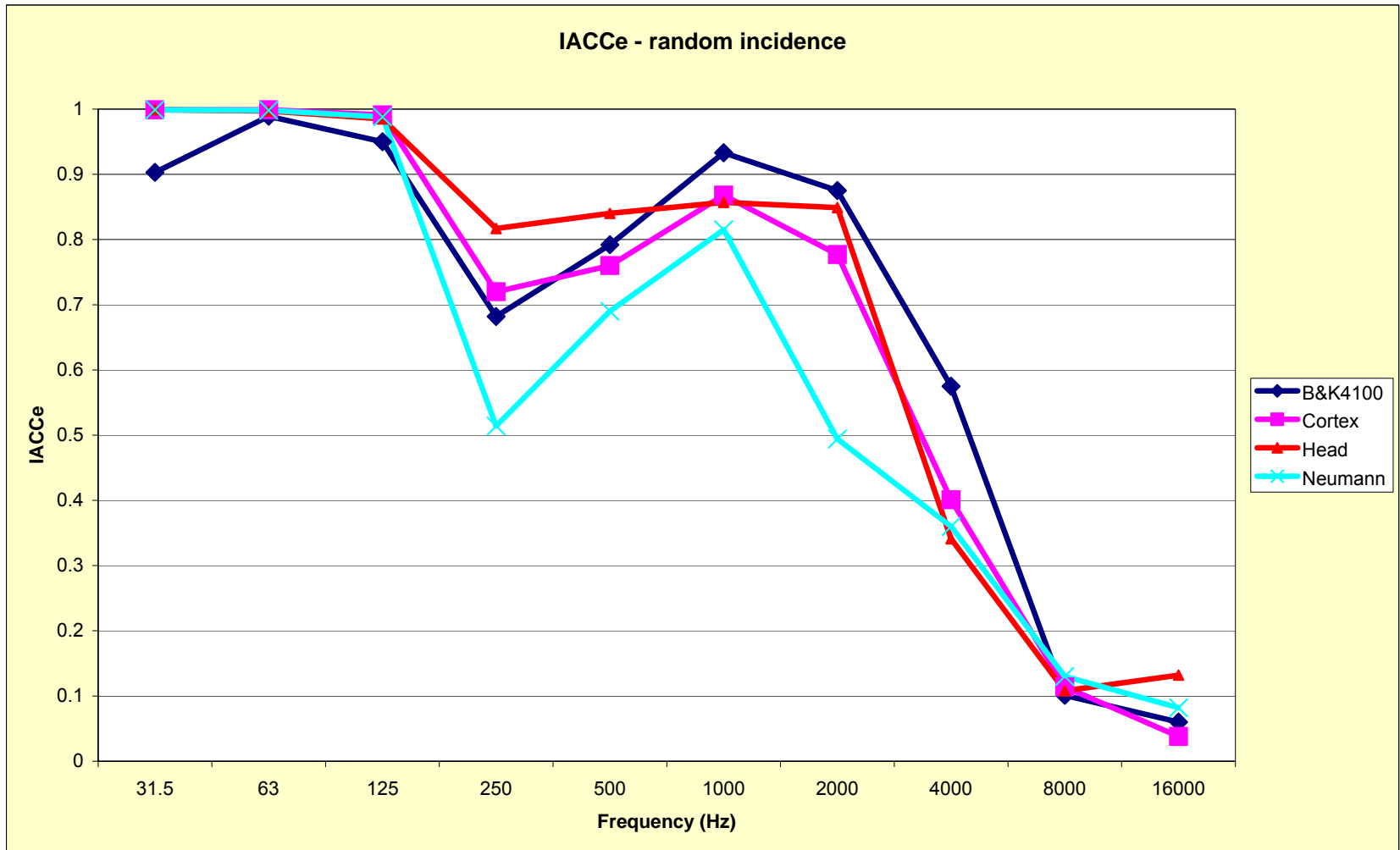






# Are IACC measurements reproducible?

- Diffuse field - huge difference among the 4 dummy heads





# Are LF measurements reproducible?

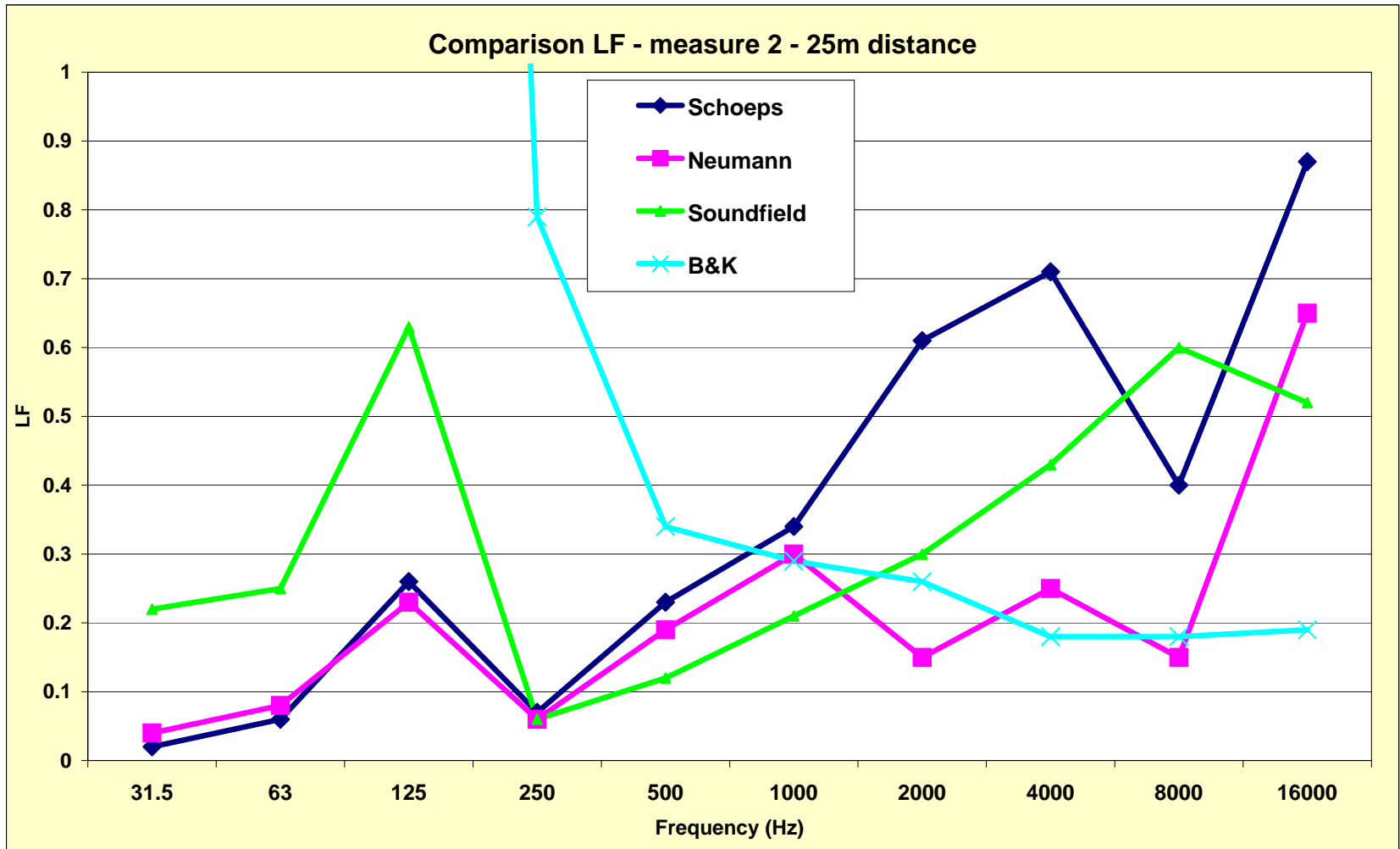
- Experiment performed in the Auditorium of Parma - same loudspeaker, same source and receiver positions, 4 pressure-velocity microphones





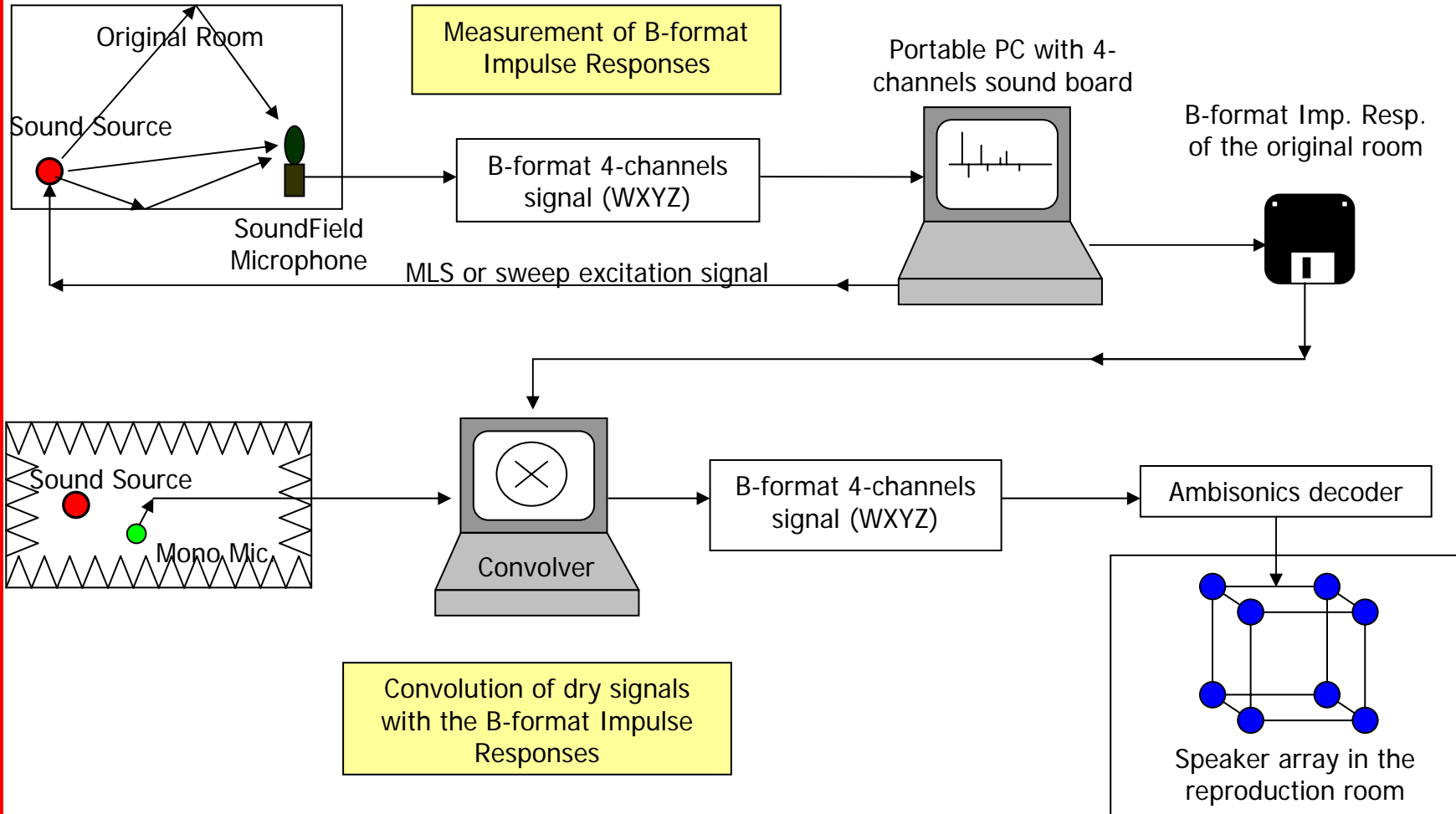
# Are LF measurements reproducible?

- At 25 m distance, the scatter is really big



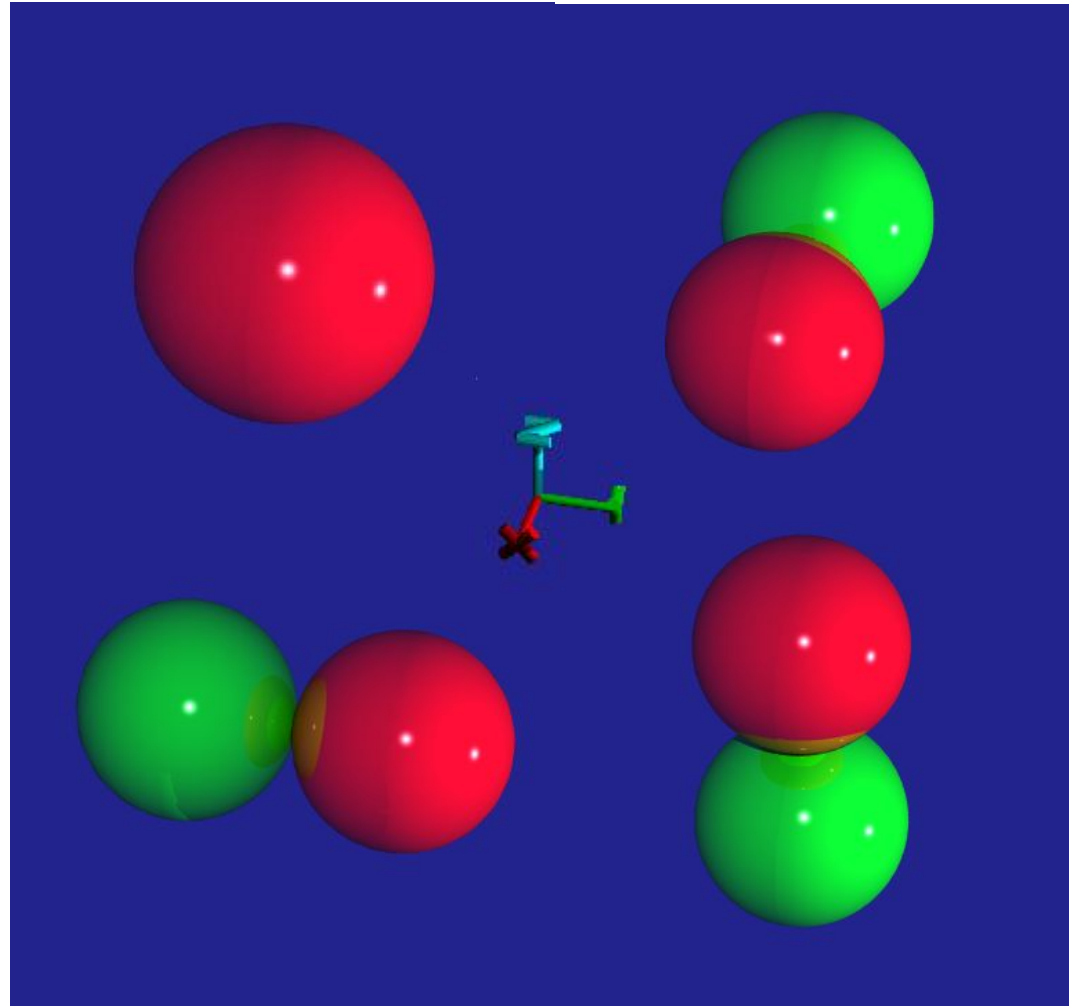


# 3D Impulse Response (Gerzon, 1975)



# 3D extension of the pressure-velocity measurements

- The Soundfield microphone allows for simultaneous measurements of the omnidirectional pressure and of the three cartesian components of particle velocity (figure-of-8 patterns)

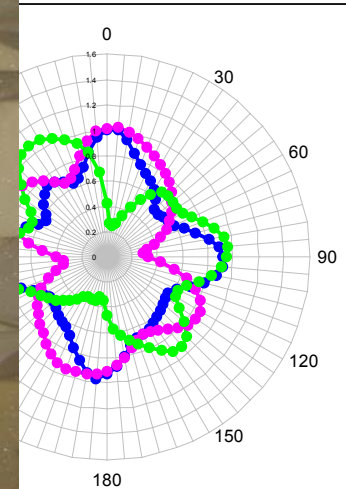
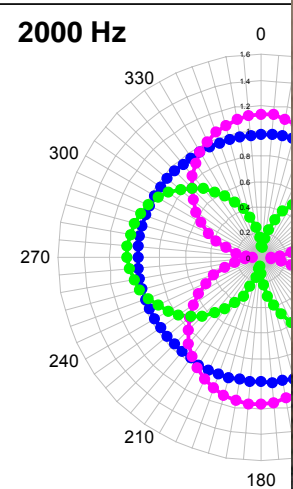
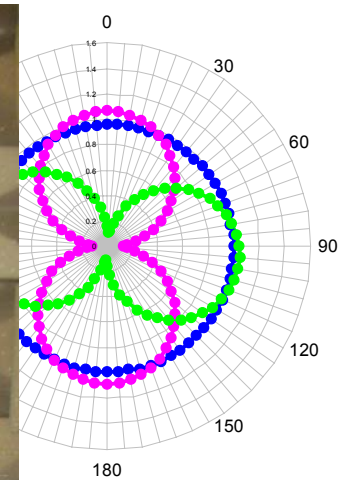
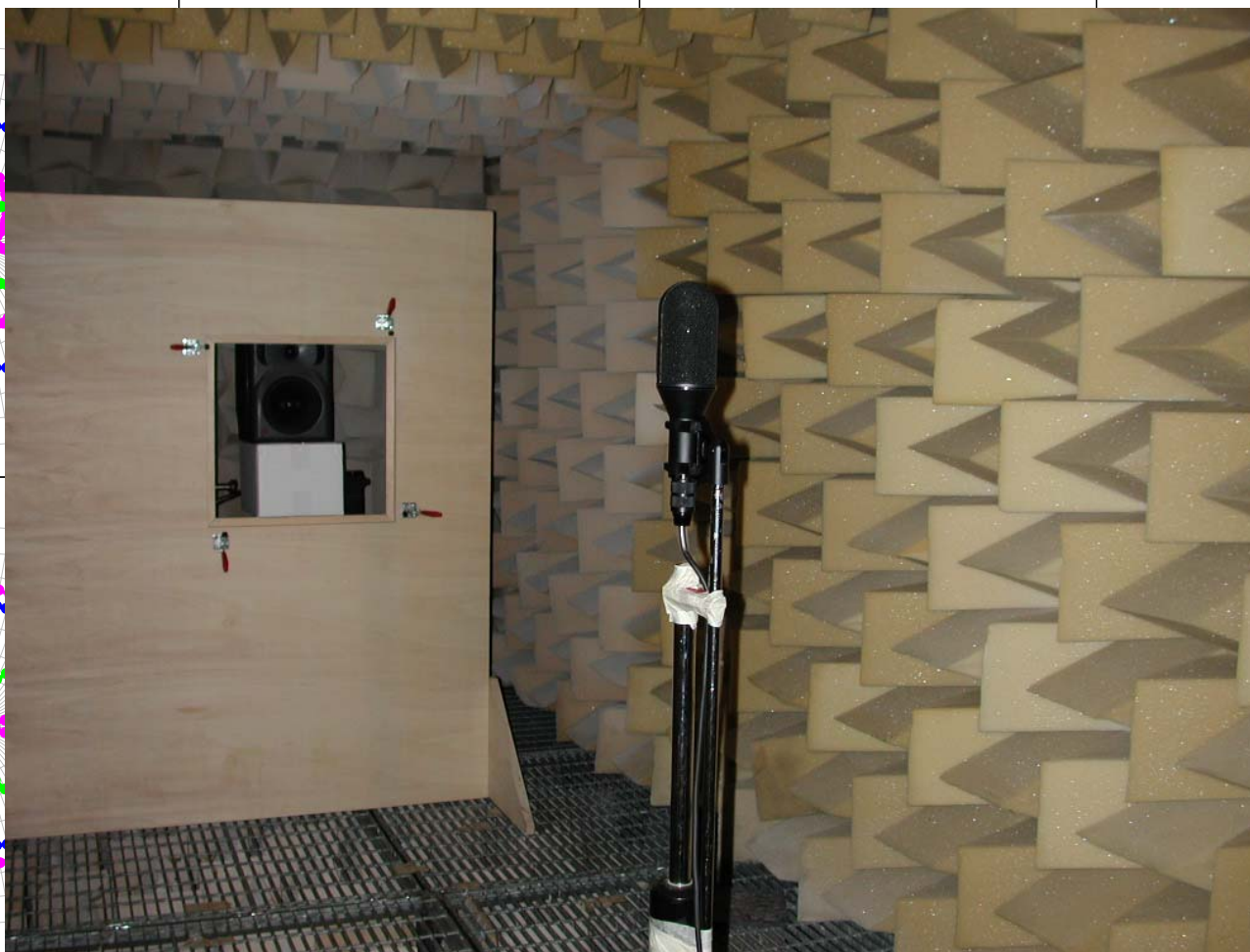
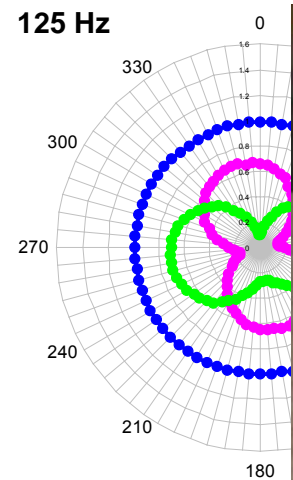




# Directivity of transducers



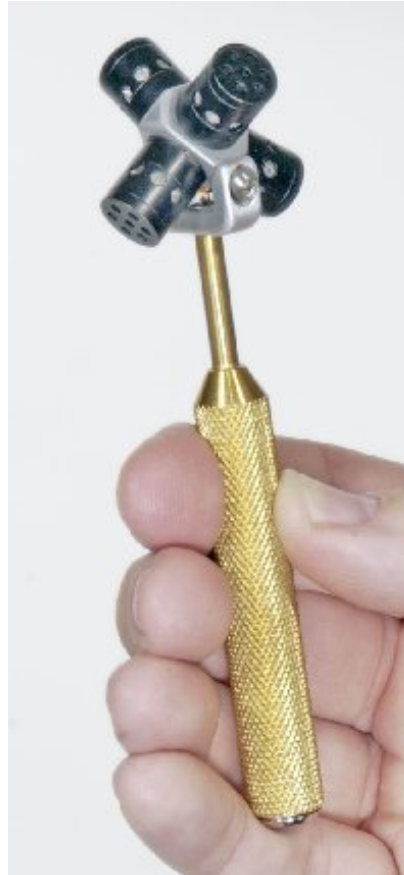
## Soundfield ST-250 microphone



# A-format microphone arrays



- Today several alternatives to Soundfield microphones do exist. All of them are providing “raw” signals from the 4 capsules, and the conversion from these signals (A-format) to the standard Ambisonic signals (B-format) is performed digitally by means of software running on the computer







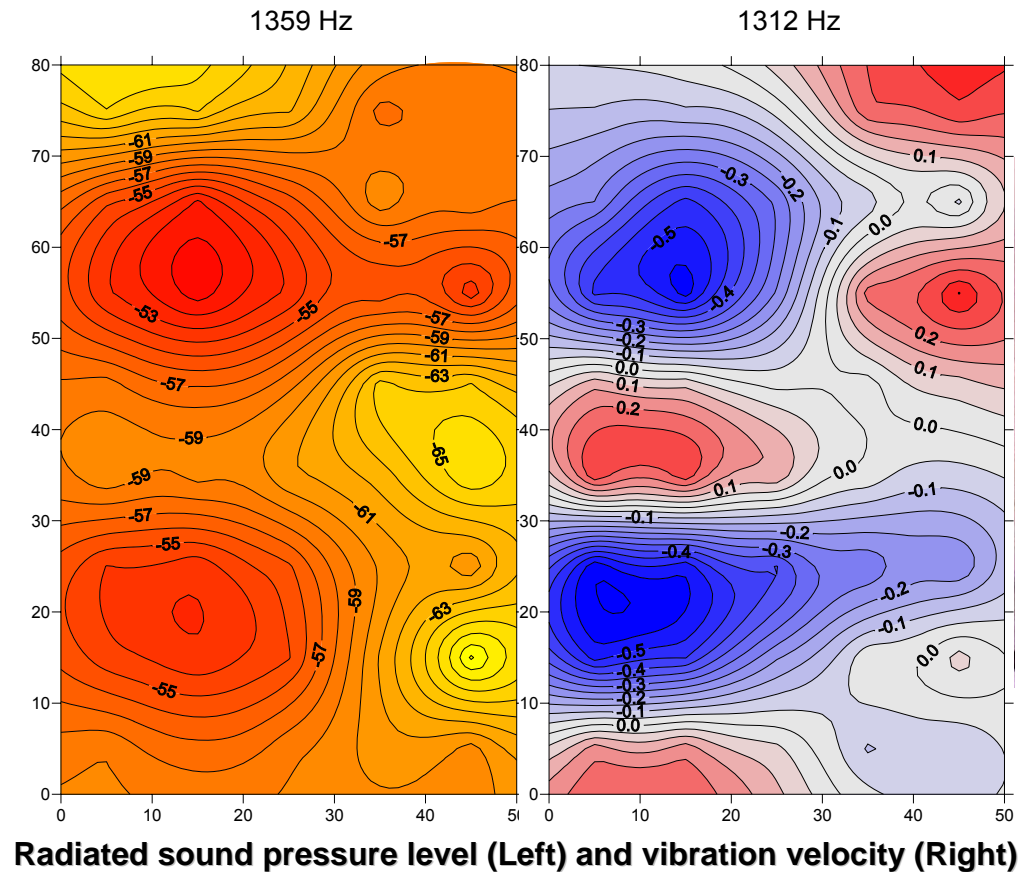
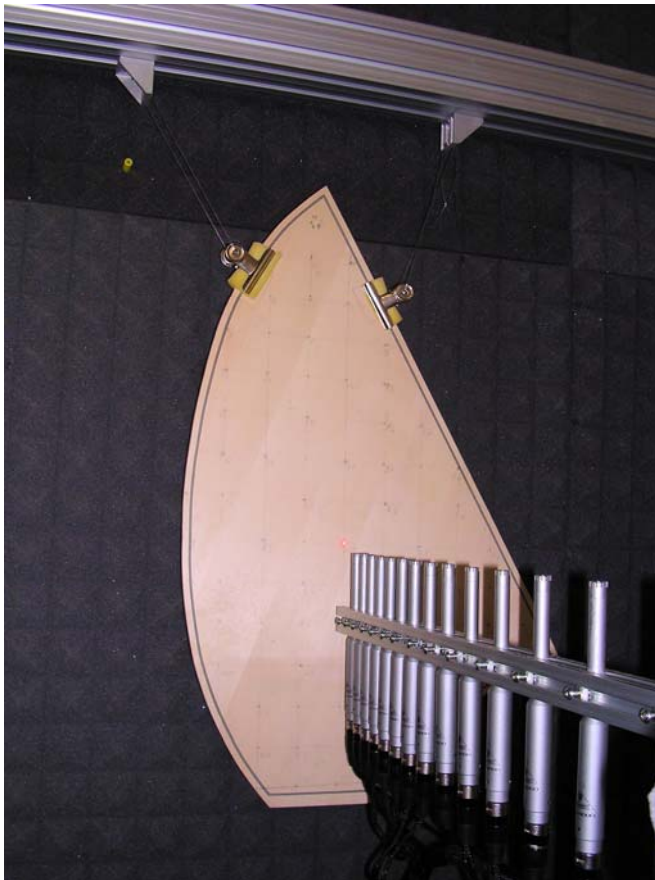
# The Waves project (2003)

- The original idea of Michael Gerzon was finally put in practice in 2003, thanks to the Israeli-based company WAVES
- More than 50 theatres all around the world were measured, capturing 3D IRs (4-channels B-format with a Soundfield microphone)
- The measurements did also include binaural impulse responses, and a circular-array of microphone positions
- More details on [WWW.ACOUSTICS.NET](http://WWW.ACOUSTICS.NET)



# The Ciresa project (2005)

- Measurements of the vibrations and radiated sound from wood panels
- Mapping of harmonic tables by means on an XY scanner
- Pressure measured by means of a linear microphone array
- Velocity measured by means of a laser vibrometer





# Conclusions

- **The sine sweep method revealed to be systematically superior to the MLS & TDS methods for measuring electroacoustical impulse responses**
- **The ESS method also allows for measurement of not-linear devices and to assess harmonic distortion**
- **Current limitation for spatial analysis in room acoustics is due to transducers (loudspeakers and microphones)**
- **A new generation of loudspeakers and microphones, made of massive arrays, is under development.**
- **The “harmonic orders” impulse responses obtained by the exponential sine sweep method can be used for not-linear convolution, which yields more realistic auralization**